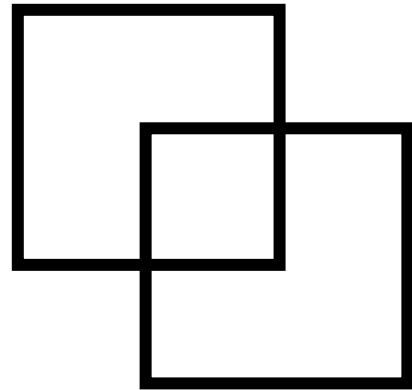


Plus Teaching Guide (PTG)



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Chapter 1: Introduction

If you've taught your beginners by adhering to the teaching principles in the BTG, teaching Plus may seem easier. Many of the Plus calls are easier to learn than many Mainstream calls.

This Plus teaching order is constructed to allow dancing multiple Plus calls in any given sequence, which greatly enhances the learning experience for your Student Dancers. Additionally, the new Plus calls that are coming down from Advanced are included and the chapter heading has a "*" beside it for easy reference.

Before we begin the Plus teaching program, let's review the letter codes for the different types of line arrangements you will experience.

CL is Corner Lines (in Sequence)
 CLOS is Corner Lines Out of Sequence
 PL is Partner Lines (In Sequence)
 PLOS is Partner Lines Out of Sequence
 RLOS is Right Hand Lady Lines Out of Sequence

It would be best if you knew quick Get Ins and Get Outs to all of the five arrangements listed above.

Get Ins

PL Heads or Sides Lead Right, Pass the Ocean, Recycle
 PLOS Heads or Sides Lead Right, Veer Left, Bend the Line
 CL Heads or Sides Square Thru, Slide Thru
 CLOS Heads or Sides Square Thru, Slide Thru, Right and Left Thru
 RLOS Heads or Sides Square Thru 2, Slide Thru

Get Outs

PL Slide Thru, Square Thru 3, Allemande Left, Promenade Home
 PLOS Slide Thru, Pass Thru, Allemande Left, Promenade Home
 CL Square Thru 3, Allemande Left, Promenade Home
 CLOS Slide Thru, Allemande Left, Promenade Home
 RLOS Star Thru, Pass Thru, Trade By, Allemande Left, Promenade Home

Now, let's start teaching Plus.

Chapter 2: Ping Pong Circulate

Ping Pong Circulate is first.

The Circulate pattern for Ping Pong Circulate is unlike any other Circulate your Student Dancers have experienced. Teaching Ping Pong Circulate by the exact current definition can easily take all the fun out of it. So, it will be best to dance them thru it the simplest way possible and emphasize the definition thru dance experience rather than preaching.

First coach your Student Dancers thru it by telling the dancers in the Center Wave to drop hands and Step Thru, then Pass Thru with the outside dancers and then do a Partner Trade on the outside. Tell the dancers on the outside to walk straight into the middle and Step to a Wave. You will initially call Ping Pong Circulate four times. Then have the Boys Ping Pong Circulate around the outside two times. After that, have the Girls Ping Pong Circulate around the inside two times, making sure the Girl going to the outside turns in front of the Boy.

Ping Pong Circulate choreo

Heads or Sides Pass the Ocean
 Ping Pong Circulate
 Ping Pong Circulate
 Boys Ping Pong Circulate
 Girls Ping Pong Circulate
 Boys Ping Pong Circulate
 Girls Ping Pong Circulate
 Centers Recycle
 Sweep 1/4 and Back Out
 You're Home

CL Get In

Heads (or Sides) Pass the Ocean
 Ping Pong Circulate
 Extend
 Recycle
 Sweep 1/4

CL Get Out

Pass Thru
Wheel and Deal
Centers Step to a Wave
Ping Pong Circulate
Boys Ping Pong Circulate
Centers Recycle
Centers Pass Thru
Allemande Left
Promenade Home

Or, make the above sequence a zero by changing the last two calls so it looks like this

Zero

Pass Thru
Wheel and Deal
Centers Step to a Wave
Ping Pong Circulate
Boys Ping Pong Circulate
Centers Recycle
Centers Pass Thru
Slide Thru

RLOS Get In

Heads (or Sides) Right & Left Thru
Heads (or Sides) Pass the Ocean
Ping Pong Circulate
Extend
Recycle
Sweep 1/4

RLOS Get Out

Square Thru 3
Wheel and Deal
Centers Step to a Wave
Ping Pong Circulate
Girls Ping Pong Circulate
Centers Recycle
Centers Pass Thru
Allemande Left
Promenade Home

Every time you call Boys Ping Pong Circulate or Girls Ping Pong Circulate in the above stated choreo examples, you are emphasizing the current definition of Ping Pong Circulate. You taught Ping Pong Circulate first for two reasons. One, your Student Dancers will find it easier to learn than it initially appears to be. Secondly, it's fun!

Chapter 3: Coordinate

Now you will teach Coordinate for the same two reasons.

CLOS is the best place for your Student Dancers to begin learning Coordinate. This gives you a good Get Out point if the first attempt at dancing Coordinate goes awry.

A good dance experience Get In would be beneficial. Here is one.

CLOS Get In

Heads (or Sides) Square Thru 4 (or the equivalent)

Slide Thru

Right and Left Thru

Now call Touch 1/4, stop the music and say now we are going to learn Coordinate. It might also be a good time to ask your helpers to not help.

Tell your Student Dancers they will need to Circulate once and a half, so now let's go, Circulate once and a half. Six of you will be touching hands with a same sex dancer "in this case" and we have two lonesome Boys with their right shoulders pointed down the Center.

Always make sure you use the words "in this case" when you describe who touches hands as the center six during the first part of Coordinate.

Now have the center six Trade. Now tell all the Boys to walk forward to hook on the end with a Girl. You have now completed Coordinate.

Make your judgment now if you should call Coordinate again immediately or get them Home first. If a lot of dancers got confused, get them Home first. Then set them up again in CLOS.

Otherwise, let's continue. Call Touch 1/4.

From any standard line, the sequence Touch 1/4, Coordinate, Bend the Line returns the Boys to their original footprint and rotates the Girls one quarter counterclockwise. So, if you call Coordinate a second time, the Girls will be doing Coordinate in the other Girl position, and the Boys will be doing the same job twice. This is usually okay because from both Girl positions, the Girl will be column circulating to touch hands with another Girl to Trade and hang on.

This is not so for the Boys. It's difficult to get the Boy who will not touch a hand after the Circulate once and a half to stand still. It's also not easy to get the last Boys in the column to wait till they meet each other in the middle to Trade. Then you need to switch

them and go thru the process all over again. I usually have them wave at each other before they start.

Now call Coordinate. Then call Bend the Line. The dancers are now in RLOS if you called the sequence twice as described. Do not succumb to the temptation to keep calling. Get them out NOW so they all can feel success. Use the quick Get Out, which is:

Star Thru
 Pass Thru
 Trade By
 Allemande Left
 Promenade Home

Very shortly thereafter, continue your teach by starting at the beginning of this Coordinate teach method, beginning with the Side couples.

Now it's time to call Coordinate as a dance experience. Throw in a Ping Pong a little bit also.

Coordinate choreo

For the Coordinate choreo in this chapter, in most cases it will be best to Get In to each line arrangement simply as described in the first chapter of this document. For example:

RLOS Get In
 Heads (or Sides) Square Thru 2
 Slide Thru

After using the above Get In use any of the following Get Outs.

RLOS Get Out
 Touch 1/4
 Coordinate
 Bend the Line
 Pass the Ocean
 All 8 Circulate
 Boys Run
 Promenade Home

Here are Coordinate sequences where all dancers do both parts. They all begin the same and finish differently.

RLOS Get Out

Touch 1/4
Coordinate
Boys Circulate
Bend the Line
Touch 1/4
Coordinate
Tag the Line
Face Left
Promenade Home

RLOS Get Out

Touch 1/4
Coordinate
Boys Circulate
Bend the Line
Touch 1/4
Coordinate
Bend the line
Pass the ocean
Boys Run
Promenade Home

You can Get Out from RLOS or convert to PL with the following sequence:

Convert RLOS to PL

Touch 1/4
Coordinate
Boys Circulate
Bend the Line
Touch 1/4
Coordinate
Bend the Line
Right and Left Thru, turn her one quarter more till the Girls touch
Couples Circulate
Bend the Line

Here is a Coordinate sequence where the Boys do the same job twice but the Girls do each job once.

RLOS Get Out

Touch 1/4
Coordinate
Bend the Line
Touch 1/4
Coordinate
Bend the Line
Reverse Flutter
Pass Thru
Wheel and Deal
Centers Pass Thru
Allemande Left
Promenade Home

Here is a Coordinate sequence where the Girls do the same job twice but the Boys do each job once.

RLOS Get Out

Touch 1/4
Coordinate
Tag the Line
Face Left
Outfacers Partner Trade
Touch 1/4
Coordinate
Bend the Line
Reverse Flutter
Sweep 1/4
Pass Thru
Trade By
Allemande Left
Promenade Home

Here is a left-handed version that will be easily danceable because it's the Boys who move up to the end. Use the simple PL Get In:

PL Get In

Heads (or Sides) Lead Right
Pass the Ocean
Recycle

PL Get Out

Pass Thru

U Turn Back

Left Touch 1/4

Coordinate

Bend the Line

Pass Thru

Partner Trade and Roll (or turn to face)

Allemande Left

Promenade Home

Chapter 4: Track 2

Track 2 is the next call to be taught.

It's easier to learn than it first appears to be, and it's fun!

Personally, I've never understood why most callers think that it's okay to require dancers to know a higher level call to learn a lower level one. In this case, you will need to teach a little challenge level one (C1) to properly instruct the Plus call track 2.

Go to Taminations, open the sequencer, and enter these calls and watch what happens:

Heads Star Thru
Double Pass Thru
Tandem Partner Trade

Tandem Partner Trade is the first part of Track 2.

Warm up your Student Dancers, maybe like this:

Heads (or Sides) Right and Left Thru,
Then Pass the Ocean
Extend and Slide Thru

This might be the first time your Student Dancers will have danced Slide Thru from Ocean Waves. It's best to initiate it this way because they will be walking towards the person with whom they will Slide Thru if you call it as "Extend and Slide Thru". Then call Pass Thru, Wheel and Deal, Double Pass Thru. Then stop the music and tell them we are now going to learn Track 2.

Have the trailing dancers rest their hand on the shoulder of the dancer in front of them. Now tell the leaders to very slowly do a Partner Trade while they tow the trailing dancer along behind them. Then have the trailing dancers release their hand touch and tell the leaders to Pass Thru and Step to a Wave with the outside two in front of them. Tell them they have now completed Track 2.

If you had goof ups and you need a quick Get Out, call this;

Recycle
Allemande Left
Promenade Home

If you want to call Track 2 again, it's best to keep leaders as leaders and the trailers as trailers, so call this:

Swing Thru
Boys Run
Ferris Wheel
Double Pass Thru
Track 2

You just inserted a zero in your CL sequence, while accomplishing the effect of All 8 Circulate Twice.

If you want to insert a zero in this CL sequence that accomplishes a rotate with no invert, call this:

Swing Thru
Boys Run
Bend the Line
Pass Thru
Wheel and Deal
Double Pass Thru
Track 2

So, no matter which version you choose on any different occasion, your Get Out can always be:

Recycle
Allemande Left
Promenade Home

Now start from the beginning of this section with Side couples, making any of the above choreo choices you think will be best for the Student Dancers learning experience. This will make the previous leaders trailers, and vice versa.

All of the above and what follows in this section is choreo that can be added to your permanent repertoire.

So here is some choreo in full complete sequences with proper notation, giving you plenty of material to create great dance sequences at practice Track 2.

Track 2 choreo

CL Get In

Heads (or Sides) Pass the Ocean
 Ping Pon Circulate
 Double Pass Thru
 Track 2
 Circulate
 Circulate
 Recycle
 Sweep 1/4

CL Get Out

Pass Thru
 Wheel and Deal
 Double Pass Thru
 Track 2
(If you had goof ups and you need out quick, call this:)
 Recycle
 Allemande Left
 Promenade Home

Now here is the above sequence again with an extended dance experience.

CL Get out

Pass Thru
 Wheel and Deal
 Double Pass Thru
 Track 2
 Hinge (or Single Hinge)
 Scootback
 Boys Run
 Pass Thru
 Wheel and Deal
 Centers Pass Thru
 Allemande Left
 Promenade Home

Now here is a sequence that doubles the above sequence. The Boys that were in the lead will now be the trailing Boys. The same Girls who were in the lead will be in the lead again. To invert the jobs, start your setup with the Side couples instead of the Head couples.

CL Get out

Pass Thru
Wheel and Deal
Double Pass Thru
Track 2
Hinge (or Single Hinge)
Scootback
Boys Run
Pass Thru
Wheel and Deal
Double Pass Thru
Track 2
Boys Run
Boys Circulate
Promenade Home

Now here is a sequence using all three of the above Plus calls.

CL Get out

Pass Thru
Wheel and Deal
Centers Step to a Wave
Ping Pong Circulate
Double Pass Thru
Track 2
Hinge (or Single Hinge)
Girls U-turn Back
Touch 1/4
Coordinate
Ferris Wheel
Boys Zoom
Centers Swing Thru
Outsides Face In
Right and Left Grand
Promenade Home

Chapter 5: Spin Chain and Exchange the Gears

Now let's teach Spin Chain and Exchange the Gears

Call this first:

Heads (or Sides) Lead Right
Veer Left
Bend the Line
Pass the Ocean

Stop the music and say we are going to learn Spin Chain and Exchange the Gears

Tell your Student Dancers they will always begin with the end person turning half with the one next to them, so tell everyone to turn half by the right. Now.

Then have the Boys turn left 3/4 and the Very Center Boys Trade, then have the Girls do a U Turn Back and put their left hands into a star with the Boys.

Tell the left hand Stars to turn 3/4 until the Girls have a wave down the middle.

Now tell the very center Girls to raise their right hands. Tell everyone in the star they will follow her in single file around the footprints of the other star. When they are on the other side of the square, all of the Girls will reach back and shake right hands with the Boy behind them. Tell the Girls they will then flip into the middle to hold left hand as they fling the Boy to the end they are hanging onto with their right hands.

Now tell them you are going to close your eyes!

Go! Lead Girl lead your team! Get to the other side! All the Girls reach back and shake right hands with the Boy and fling him out to the end as you flip into the center! Wow!

Because of the choreo setup you used for this teach, if you have a problem and you think it's best to start over, and there's one square that danced it perfectly, call Recycle, Allemande Left, Promenade Home.

Now set it up again the same way.

They probably did fine this time. So, call it again. You will have the same lead Girls. After calling Spin Chain and Exchange the Gears twice, your Get Out is Boys Run and Promenade Home.

If you began your teach with Heads Lead Right, you should now start again with the repeat teach beginning with Sides Lead Right.

You are probably done with this tip, so next tip start with some Plus calls they already know well and then go back into a review teach of Spin Chain and Exchange the Gears.

Spin Chain and Exchange the Gears choreo

CL Get In

Heads (or Sides) Lead Right
Veer Left
Bend the Line
Pass the Ocean
Spin Chain and Exchange the Gears
Recycle
Slide Thru

Or, continue the above sequence with the other Girl being the leader and send the other Boy back to his original footprint

Zero

Right and Left Thru
Pass the Ocean
Spin Chain and Exchange the Gears
Swing Thru
Girls Circulate
Boys Run
Bend the line

A CL Get Out and then this RLOS Get In below could be used right now.

RLOS Get In

Heads (or Sides) Star Thru
Double Pass Thru
Track 2
Spin Chain and Exchange the Gears
Boys Circulate
Girls Trade
Linear Cycle

Before calling the PL Get In below, call an RLOS Get Out as identified in the first chapter.

PL Get In

Side Ladies Chain

Heads Lead Right

Step to a Wave

Spin chain and Exchange the Gears

Recycle

Right and Left Thru

Slide Thru

Two Spin Chain and Exchange the Gears called consecutively is a Geographic Zero.

Chapter 6: Triple Scoot vs Scootback

It's time for Triple Scoot vs Scootback

Before you teach Triple Scoot, it would be good to make sure your Student Dancers truly understand Scootback. Try this sequence:

Heads (or Sides) Star Thru and Spread
 Touch 1/4
 Scootback (*tell them only the Boy-Girl will arm turn, not the two Boys in the middle*)
 Centers Scootback (*tell them just the center box*)
 Boys Run
 Pass Thru
 Trade By
 Step to a Wave
 Trade the Wave
 Allemande Left
 You're Home

To teach Triple Scoot, consider using this sequence:

Heads (or Sides) Star Thru and Spread
 Touch 1/4
 Triple Scoot (*tell them the Boy-Girl will arm turn and so do the Center Boys*)
 Triple Scoot (*Boy-Girl and Girls in the middle arm turn*)
 Boys Run
 Track 2
 Trade the Wave
 Allemande Left
 You're Home

If you choose to do the above sequence the second time, decide whether it's best to start with the Heads again or maybe this time start with the Sides.

It's usually best to explain that Triple Scoot does not mean you do the call three times, it means that there are three sets of arm turns happening simultaneously.

Unfortunately, most callers under-utilize Triple Scoot By defaulting to the same sequence, which is this:

(Standard Infacing Lines)
 Touch 1/4
 Triple Scoot
 Boys Run

Here are a few sequences that should help you avoid the boring sameness of the above.

Triple Scoot choreo

The choreo below will require that you Get In and Get Out using the appropriate line arrangements.

Convert PL to CLOS

Touch 1/4
Triple Scoot
Circulate
Trade and Face In

Zero

Touch 1/4
Centers Scootback
Triple Scoot
Boys Run
Girls Zoom
Double Pass Thru
First Couple Go Right Next Couple Go Left

PL Get Out

Touch 1/4
Triple Scoot
Circulate
Centers Scootback
Triple Scoot
Circulate
Face Out
Boys Fold
Star Thru (or Slide Thru)
Promenade Home

Two Triple Scoots called consecutively is a geographic zero.

It appears that the only way to truly emphasize the necessity of knowing the difference between Scootback and Triple Scoot when in columns is to call Triple Scoot 1/2. Here is a sequence that does just that:

PL Get Out

Touch 1/4
Half Triple Scoot
Very Centers Trade
Very Centers Run
Wheel and Deal
Pass Thru
Boys Fold
Star Thru
Promenade Home

More Triple scoot choreo

Convert PL to CLOS

Touch 1/4
Triple Scoot
Triple scoot
Circulate once
Face in

Practicing Triple Scoot is a good time to integrate some left-handed choreo and making you feel entertaining and useful.

Convert PL to CLOS

Left Touch 1/4
Triple Scoot
Triple scoot
Circulate
Face in

Here is some choreo that will help your Student Dancers to properly appreciate and internalize Triple Scoot.

RLOS Get In

Heads (or Sides) Pass Thru
Separate Around 1 to a Line
Touch 1/4
Triple Scoot
Triple Scoot
Face in
Pass Thru
Wheel and Deal
Boys Square Thru 3
Left touch 1/4
Chain Down the Line
Pass Thru
Bend the Line

Here's the above sequence with an expanded dance experience.

RLOS Get In

Heads (or Sides) Pass Thru
Separate Around 1 to a Line
Touch 1/4
Triple Scoot
Triple Scoot
Face in
Pass Thru
Wheel and Deal
Boys Square Thru 3
Left touch 1/4
Chain Down the Line
Pass Thru
Wheel and Deal
Double Pass Thru
First Couple go Right
Second Couple go Left

Chapter 7: Explode the Wave

Explode the Wave should probably be taught next.

You probably should call Trade the Wave a couple times. Yes, "take a peek" is not a bad fudge for Trade the Wave. It's also helpful in teaching Explode the Wave.

From any Infacing Line arrangement, consider using this Zero sequence:

Pass the Ocean
Explode the Wave
Bend the Line

Put your Student Dancers in any Infacing Line arrangement you desire and call Pass the Ocean. Stop the music and say we are now going to learn Explode the Wave.

Have them "take a peek" and tell them they are not going to change places with that dancer. They are going to Step Thru, turn and face that dancer and Right Pull By with them. When they are all facing out, tell them they have completed Explode the Wave.

Now call Bend the Line and call the sequence again, helping them thru Explode the Wave. Maybe do it a 3rd time, then Get Out.

Explode the Wave needs to be taught and reinforced in a way that reinforces the need to join hands at the end of the call. Here is some choreo that will help you reinforce this concept.

Zero
Pass the Ocean
Explode the Wave
Bend the Line

It might be good to initially extend the above sequence like this:

Zero
Pass the Ocean
Explode the Wave
Bend the Line
Square Thru 3
Courtesy Turn

And like this:

Zero

Pass the Ocean
Explode the Wave
Wheel and Deal
Double Pass Thru
First Couple Go Right
Next Couple Go Left

Here is a creative way that is very danceable:

CL Get Out

Square Thru 3 but hold the third hand in a Tidal Wave
Explode the Wave
Outsides Cloverleaf
Centers back out
Allemande Left
Promenade Home

Here is some choreo putting Triple Scoot, Explode the Wave, and Spin Chain and Exchange the Gears in the same choreo sequence.

RLOS Get Out

Pass the Ocean
Spin Chain and Exchange the Gears
Explode the Wave
Bend the Line
Touch 1/4
Triple Scoot
Circulate twice
Hinge (or Single Hinge)
Boys Run
Couples Hinge
Promenade Home

Convert RLOS to CL

Centers Pass Thru
Centers U-Turn Back
All Pass Thru
Tag the Line
Track 2
Explode the Wave
Partner Trade
Touch 1/4
Triple Scoot
Face in

Chapter 8: Relay the Deucey

Let's teach Relay the Deucey now.

It's usually best to initially dance them into position to learn Relay the Deucey, like this:

Heads (or Sides) Square Thru 4
 Slide Thru
 Pass Thru
 Bend the Line
 Pass the Ocean

Your Student Dancers are now in Corner Box Waves. Stop the music and say we are now going to learn Relay the Deucey. Tell them they are touching hands with their Corner right now. Their first turn will be a half turn with their Corner. When they meet at the end of the intermediate long Ocean Wave down the middle, they will turn half with their Corner again. When they finish, they will be halfway across the square touching hands with their Corner again.

Then tell them you are going to close your eyes!

Here are the parts:

1. Tell them all to turn half right and make sure the Boys touch left hands;
2. Have the Boys turn left 3/4 and connect down the middle;
3. Tell the Head Girls to move forward and touch right hands with their Corner;
4. Tell the Side Girls to slowly meander forward toward the far end of the long wave;
5. Tell the long wave of six to Swing Thru;
6. Tell the end Boy to walk forward off of the end head toward the far corner of the Square;
7. Tell the lonesome Girls to walk forward to the end of the long wave and touch right hands with their Corner;
8. In the six hand center wave, have them all turn half right;
9. Have the Girls turn left 3/4;
10. Have the Boys move forward and touch right hands with their Corner In parallel waves.

Help them through it again. Then say you're going to shift into second gear and when the lady is walking around the outside, tell her to stay one step ahead of her Corner guy so that she is at the end of the long wave when he is there so they can turn half right.

Keep helping as necessary, let's start blending into the choreo below.

Relay the Deucey choreo

Heads (or Sides) Lead Right
Veer Left
Chain Down the Line
Pass the Ocean
Relay the Deucey (*1, 2, or 3 times; whatever your Student Dancers need*)
Swing Thru
Boys Run
Tag the Line
Face Left

Now if you want to finish in PL, call Bend the Line.

But if you want out, call Promenade Home

Heads (or Sides) Reverse Flutter, then Lead Left
Relay the Deucey (*1, 2, or 3 times; whatever your Student Dancers need*)

Now if you want CLOS, call Recycle and Sweep 1/4.

If you want a CL, call Hinge (or Single Hinge) and Girls U-Turn Back.

But if you want out, call Hinge (or Single Hinge), Girls Run, Ends only Bend the Line, Allemande Left, and Promenade Home (or maybe Right and Left Grand and You're Home).

Chapter 9: Linear Cycle

You can teach Linear Cycle pretty much anywhere in the middle of the class you want.

Don't wait too long or it won't have enough oomph In the minds of your Student Dancers. Don't do it too early or it will be harder than it appears which defeats the general teaching theory.

Any Mainstream module you have that contains Recycle and Sweep 1/4 can have those two calls replaced by Linear Cycle, making it a Plus module.

From any two facing couples, Pass the Ocean and then Linear Cycle is a geographic zero. It can lead to overflow so quite often it's best to then call Reverse Flutter. If this takes you away from the footprint you need, then call Flutterwheel and then Right and Left Thru.

To teach Linear Cycle, consider this choreo setup:

Heads (or Sides) Square Thru 2
Right and Left Thru
Pass the Ocean

Stop the music and say we are now going to learn Linear Cycle.

Tell the Boys to look right to where the other Boy in their Wave is because they are going to walk that direction. Now tell them to dance Linear Cycle by the individual parts as you cue them. Here we go:

1. Hinge (or Single Hinge)
2. Girls Fold behind the Boys
3. Double Pass Thru (make sure they just pass 2 dancers and stay on their own side of the Square)
4. We are now going to Peel Right, which means Boys Flip Right and Girls U Turn Back to the right. Tell them they have now completed Linear Cycle.

Now call Pass Thru, Trade By, Allemande Left, You're Home

Now start the teach again and do it again the same way.

Now have the Sides begin the action and repeat the sequence. Then it might be best to call some of the Plus calls they have already learned, just to give them a brain break.

For the next 3 or 4 lessons, only call and review Linear Cycle from right-handed Tidal Waves with the Boys as Ends, while you continue to teach, review, and call other Plus calls. You might consider some different setups, like this:

Heads (or Sides) Square Thru 4 (*or the equivalent*)
 Slide Thru (CL)
 Pass the Ocean
 Linear Cycle (CL)
 Pass the Ocean
 Trade the Wave
 Allemande Left
 You're Home

Heads (or Sides) Square Thru 4 (*or the equivalent*)
 Slide Thru (*Corner Lines*)
 Right and Left Thru (CLOS)
 Pass the Ocean
 Linear Cycle
 Slide Thru
 Allemande Left
 You're Home

Heads (or Sides) Square Thru 2
 Pass the Ocean
 Swing Thru Double (*make sure they don't Grand Swing Thru*)
 Linear Cycle
 Pass Thru
 Trade By
 Allemande Left
 You're Home

Stay with the Tidal Wave Linear Cycle for the first three or four sessions you are teaching and reviewing this call. Then consider proceeding with some of the choreo below:

Linear Cycle choreo

PLOS Get In
 Heads (or Sides) Lead Right
 Veer Left
 Chain Down the Line
 Pass the Ocean
 Linear Cycle
 Reverse Flutter

Zero

From any standard Infacing Lines

Pass the Ocean

Trade the Wave

Linear Cycle (*lefty, Girl lead*)

Right and Left Thru

Convert PLOS to RLOS

Pass the Ocean

All 8 Circulate, Girls Twice

Linear Cycle

RLOS Get Out

Slide Thru

Pass the Ocean

Linear Cycle

Pass Thru

Trade By

Allemande Left

Promenade Home

After all of the standard Linear Cycles you can call, it might be good help them thru a Lefty version that will initially seem more difficult than it turns out to be. This is because the left hand lead kicks in the Boys Courtesy Turn muscle memory.

Chapter 10: Load the Boat

Now let's teach Load the Boat

Let's do this teach from Out of Sequence Corner Lines (CLOS). Let's Get In like this:

Heads (or Sides) Right and Left Thru
Pass the Ocean
Extend
Linear Cycle

Remembering you are only a Slide Thru or a Load the Boat away from an Allemande Left, stop the music and say we are now going to learn Load the Boat. Also note that the Centers, who will be doing the hardest part, will not be doing it with their Original Partner.

Tell the Ends they will go first. Tell them they will walk around the outside, passing the dancer in front of them, then pass the dancer from the other end of their own Line, then pass the dancer in front of them again and Face In with them as their Partner. (If they have started to move already, say no no, we're not doing it yet, we're just talking about it!)

Then tell the Ends GO, do Load the Boat. Make sure they finish at the Side (or Head) positions of the Square.

Now, Centers, it's your turn! Centers Pass Thru, turn to face the outside dancer, and touch hands with your current Partner.

Many callers do not emphasize that Centers touching hands at this point during Load the Boat is definitional, and is very valuable in keeping the Square dancing instead of breaking down.

Now have the Centers Partner Trade and Pass Thru. Tell them they have completed Load the Boat.

Now call Slide Thru, Right and Left Thru, and help them thru Load the Boat again. And again. And again.

Then call Allemande Left and Promenade Home.

If you began your Load the Boat teaching sequence with the Heads, start this time with the Sides, and vice versa. You will need to teach Load the Boat again because the previous Ends will now be Centers, and vice versa.

Maybe next tip, you need to make sure all of your Student Dancers get to practice Load the Boat both as Centers and as Ends.

Note, Load the Boat from normal infacing Lines is the equivalent of Star Thru, Pass Thru, Trade By, Pass Thru, Trade By.

The hardest part for Student Dancers in learning Load the Boat is quite often the fact that they are working in the middle with their original partner. The teaching method in this guide will eliminate this problem by teaching it from a PLOS or a PL.

Heads (or Sides) Lead Right
 Veer Left
 Bend the Line
 Load the boat

If you need out, call Pass Thru, Allemande Left, and Promenade Home. If your Student Dancers are still good, continue with this choreo:

Slide Thru
 Right and Left Thru
 Load the Boat
(This keeps the same four dancers as centers both times)

If you need out, call Pass Thru, Allemande Left, and Promenade Home. If you want a PL, call Slide Thru. If you want a PLOS, call Slide Thru if you want a PL, call Slide Thru then Right and Left Thru.

If you want to alternate your Student Dancers as having them be Centers one time and the next time be Ends, call this:

Heads (or Sides) Lead Right
 Veer Left
 Bend the Line (PLOS)
 Load the boat
 Slide Thru
 Load the Boat
 Slide Thru (PLOS)

Now here is a sequence using some of the calls previously taught.

Load the Boat choreo

PLOS Get In

Heads (or Sides) Lead Right
Relay the Deucey
Linear Cycle
Reverse Flutter
Load the Boat
Slide Thru

We also want to make sure our Student Dancers can do Linear Cycle from a tidal Wave:

PLOS Get In

Heads (or Sides) Lead Right
Pass the Ocean
Linear Cycle
Sweep 1/4

Zero

Load the Boat
Relay the Deucey
Linear Cycle

Chapter 11: Anything and Spread

Current definition as of 2025 says there are three rules. Rule #1 says if four people do the "anything" call, they slide apart and the others step between them. This sequence practices two situations where this rule applies.

CLOS Get In

Heads (or Sides) Star Thru and Spread
 Pass Thru
 Wheel and Deal
 Double Pass Thru
 Leaders Trade and Spread
 Boys Run
 Pass Thru
 Wheel and Deal
 Zoom
 Face In
 Right and Left Thru

If you want Out call Slide Thru, Allemande Left, and Promenade Home. Otherwise, let's connect to the sequence below from CLOS.

This is a sequence that workshops the same concept in a different way.

Zero

Pass Thru
 Wheel and Deal
 Center Square Thru 3 and Spread
 Ends Cross Fold
 Double Pass Thru
 First Couple Go Right Next Couple Go Left (CLOS)

You can continue with other choreo from here, if you wish. Otherwise keep reading.

Anything and Spread rule #2 says that if the "anything" call finishes in Lines or Waves, the Centers begin sliding apart just before they finish their "anything" action as the Ends slide into their vacated center positions. Here are some choreo to practice this concept.

RLOS Get In

Heads (or Sides) Square Thru 2
 Swing Thru and Spread
 Girls Trade and Spread
 Boys Trade and Spread
 Chain Down the Line

Now Get Out, or continue with these next two sequences.

Zero

Pass the Ocean
Spin the Top and Spread
Girls Trade and Spread
Boys Trade and Spread
Girls Run (left)
Wheel and Deal

RLOS Get Out

Pass Thru
Ends Cross Fold and Spread
Hinge (or Single Hinge)
Ends Cross Fold
Centers Turn Thru
Allemande Left
Promenade Home

Anything and Spread rule #3 says if the "anything" call finishes in tandem couples, as if you had infacing Lines and called Pass Thru Wheel and Deal, the leaders would slide apart (who are centers at this time) as the trailing dancers step between them. Here are a couple examples.

RLOS Get In

Heads (or Sides) Star Thru and Spread
Slide Thru
Centers Square Thru 3
Slide Thru

RLOS Get Out

Star Thru and Spread
Ends Cross Fold
Centers Pass Thru
Allemande Left
Promenade Home

Now here is the same sequence modified to be a conversion from RLOS to CL.

Star Thru and Spread
Ends Cross Fold
Centers Pass Thru
Slide Thru (CL)

Chapter 12: Diamond Circulate, Cut the Diamond, and Flip the Diamond

Now it's time to teach Diamond Circulate, Cut the Diamond, and Flip the Diamond.

It's probably best to set up your Student Dancers and right-handed 2 Faced Lines that would be CLOS if they did Bend the Line. Here is your setup:

Heads (or Sides) Square Thru 4
 Step to a Wave
 Recycle
 Veer Left

Diamond Circulate:

Now call Girls Hinge (or Single Hinge), stop the music, and tell them we are now going to learn how to Diamond Circulate.

Tell them the proper formation at this point is to have the Girls touching right hands and the Boys have their right hands pointed at the center point on the floor directly below the Girls joined hands.

Tell them to stay in their own foursome on their own side of the Square. Tell them when you say Diamond Circulate, the Boys will move to the Girls spot and have a Boy's wave down the middle, as the Girls move out to the Boys spot and point their right-hand in. You will call Diamond Circulate four times. Here is your sequence:

Heads (or Sides) Square Thru 4
 Step to a Wave
 Recycle
 Veer Left
 Girls Hinge (or Single Hinge)
 Diamond Circulate
 Diamond Circulate
 Diamond Circulate
 Diamond Circulate
 Girls Hinge (or Single Hinge)
 Ferris Wheel
 Centers Pass Thru

Now, either call Allemande Left and Promenade Home, Call Slide Thru and work from CL, or set up your Diamond Circulate stuff again by continuing with the choreo below.

Right and Left Thru
 Veer Left
 Girls Cast Off 3/4
 Diamond Circulate
 Diamond Circulate
 Diamond Circulate
 Diamond Circulate
 Girls Hinge (or Single Hinge)
 Ferris Wheel
 Centers Pass Thru
 Allemande Left
 Promenade Home

Now it's probably time for a brain break. Call some other Plus calls they already know.

Cut the Diamond:

Set the whole thing up as described above once again, call two Diamond Circulates, stop the music, and tell them we are going to learn how to Cut the Diamond.

Tell them that the centers of the Diamond, Girls that's you, will Diamond Circulate out to the Boys spot while the Boys slide together and Trade. Ready? Cut the Diamond. Here's the sequence.

Heads (or Sides) Square Thru 4
 Right and Left Thru
 Veer Left
 Girls Cast Off 3/4
 Diamond Circulate
 Diamond Circulate
 Cut the Diamond (*Boys cut*)
 Bend the Line
 Pass Thru
 Partner Trade
 Ends Face In
 Allemande Left
 Promenade Home

Here's another sequence:

RLOS Get In

Heads (or Sides) Square Thru 2
Right and Left Thru
Veer Left
Girls Hinge (or Single Hinge)
Cut the Diamond (*Boys cut*)
Half Tag
Boys Run
Right and Left Thru

RLOS Get Out

Ends Star Thru
Centers Touch 1/4 and Spread
Centers Pass the Ocean
Diamond Circulate
Cut the Diamond (*Boy/Girl cut*)
End Boys U Turn Back
Ends Fold
Centers Face In and Back Out
Allemande Left
Promenade Home

Diamond Circulate choreo

RLOS Get In

Heads (or Sides) Pass the Ocean
Extend
Hinge (or Single Hinge)
Scootback
Boys Run

Zero

Right and Left Thru
Turn her 1/4 more till the Girls touch
Girls Hinge (or Single Hinge)
Diamond Circulate
Diamond Circulate
Diamond Circulate
Diamond Circulate
Girls Hinge (or Single Hinge)
Wheel and Deal
Slide Thru

Diamond Circulate and Cut the Diamond choreo

Zero

Right and Left Thru
Turn her 1/4 more till the Girls Touch
Girls Hinge (or Single Hinge)
Diamond Circulate
Diamond Circulate
Cut the Diamond
Tag the Line
Face Right
Bend the Line

Zero

Pass the Ocean
Swing Thru
Boys Run
Girls Hinge (or Single Hinge)
Diamond Circulate
Cut the Diamond
Tag the Line
Face Left
Bend the Line

Zero

Pass the Ocean
Boys Run
Boys Hinge (or Single Hinge)
Diamond Circulate
Diamond Circulate
Cut the Diamond
Bend the Line
Pass Thru
U Turn Back

Zero

Pass the Ocean
Swing Thru
Girls Run
Girls Hinge (or Single Hinge)
Cut the Diamond
Bend the Line
Flutterwheel

RLOS Get Out

Pass Thru
 Half Tag
 Swing Thru
 Centers Run
 New Centers Hinge (or Single Hinge)
 Diamond Circulate
 Centers Swing Thru
 Cut the Diamond
 End Girls Run
 Tag the Line
 Face Left
 Promenade Home

When you get to choreo that has Boys or mixed sexes cut, a quick reteach of Cut the Diamond might be needed but should not take long.

Flip the Diamond:

Now let's teach Flip the Diamond.

Let's set up the same footprint with different calls:

Heads (or Sides) Right and Left Thru
 Then Pass the Ocean
 Extend
 Recycle
 Veer Left
 Girls Hinge (or Single Hinge)

Stop the music and say now we are going to learn how to Flip the Diamond.

Tell the Girls that they are the Centers of the Diamond and they will do a Diamond Circulate. Tell the Boys they are the points of the Diamond. Tell them there is an empty spot between them and the Girls joined hands and they must run into it with a half turn. Ready, Flip the Diamond.

Make sure the Girls are on the end of the wave touching right hands with the Boy and that the Boys are in the center holding left hands.

It will be very surprising if all of your helpers do this correctly. You might want to warn that this will be possibly a little different than the way they learned it. If it goes down bad enough, it might be best you just say go Home and Square Up and let's try this again. If they are successful, here are some options for you to finish the sequence:

Chapter 12: Diamond Circulate, Cut the Diamond, and Flip the Diamond

If you want CL, call Boys Trade, Boys Run, Bend the Line

If you want CLOS, call Boys Run, Girls Trade, Bend the Line

If you want out, call Acey Deucey, Right and Left Grand, Promenade Home

Now let's have the Girls flip in. Get In the same way:

- Heads (or Sides) Right and Left Thru
- Then Pass the Ocean
- Extend
- Recycle
- Veer Left
- Girls Hinge (or Single Hinge)
- Diamond Circulate

Now stop the music and say this time when you call Cut the Diamond, the Girls will cut with their right hand and the Boys will Diamond Circulate to the end of the line. Ready, Cut the Diamond.

This one should go just fine. Lots of success. Here are some choreo continuations:

If you want CLOS, call Wheel and Deal, Slide Thru

If you want CL, call 1/2 Tag, Scootback, Boys Run

Diamond Circulate and Flip the Diamond choreo

RLOS Get In

- Heads (or Sides) Pass the Ocean
- Extend
- Recycle
- Sweep 1/4

Zero

- Right and Left Thru
- Turn her 1/4 more till the Girls touch
- Girls Hinge (or Single Hinge)
- Flip the Diamond
- Boys Trade
- Boys Run
- Bend the Line

Zero

Right and Left Thru
Turn her 1/4 more till the Girls touch
Girls Hinge (or Single Hinge)
Diamond Circulate
Flip the Diamond
Hinge (or Single Hinge)
Girls U Turn Back

Convert RLOS to CL

Pass Thru
Half Tag
Centers Run
New Centers Hinge (or Single Hinge)
Diamond Circulate
Flip the Diamond
Girls Trade
Centers Trade
Scootback
Boys Run

It's probably best to Get Out now by calling Square Thru 3, Allemande Left and Promenade Home.

Diamond Circulate, Cut the Diamond, Flip the Diamond choreo

PLOS Get In

Heads (or Sides) Lead Right
Veer Left
Girls Hinge (or Single Hinge)
Diamond Circulate
Cut the Diamond
Girls Hinge (or Single Hinge)
Diamond Circulate
Flip the Diamond
Everyone U Turn Back
Chain Down the Line

Convert PLOS to PL

Pass the ocean
Girls Hinge (or Single Hinge)
Flip the Diamond
Boys Hinge (or Single Hinge)
Diamond Circulate
Cut the Diamond
Bend the Line

Chapter 12: Diamond Circulate, Cut the Diamond, and Flip the Diamond

Zero

Right and Left Thru and 1/4 More
3/4 Tag the Line
Boys Swing Thru
Girls Face Right
Diamond Circulate
Girls Swing Thru
Flip the Diamond
Boys Hinge (or Single Hinge)
Cut the Diamond
1/2 Tag
Girls Trade
Flutterwheel

PL Get Out

Pass the Ocean
Hinge (or Single Hinge)
Split Circulate 1 1/2
Diamond Circulate
Flip the Diamond
Girls Hinge (or Single Hinge)
Cut the Diamond
Left Swing Thru
Girls Run
Promenade Home

Chapter 13: Trade the Wave

Teaching Trade the Wave

If you've taught your beginners using the BTG, Trade the Wave is an absolute no-brainer for your Student Dancers. It might be best to review this type of Trade with your Student Dancers using choreo, briefly, that you've been calling for them since week three or so of their beginners class journey.

Heads Square Thru
 Slide Thru
 Pass Thru
 Girls Trade
 Boys Trade
 Pass Thru
 Boys Trade
 Girls Trade (CL)

The dancers are now in CL. Call Pass Thru, Boys Trade, stop the music, and tell them we are going to learn Trade the Wave.

Tell them that the Boys are going to Trade again by taking a forward step and changing places to both Face Out, while the Girls are doing a Trade to change places and both Face back In. Ready, Trade the Wave.

Spot check and help everyone do it correctly, then tell them we are going to do Trade the Wave again. Tell them same sexes are going to Trade again, and this time the Girls will finish facing Out and the Boys will finish facing In. Ready, Trade the Wave.

Now, just to keep the terminology going and increase the knowledge and skill level of your Student Dancers, call this:

Boys only Trade the Wave.

Everyone is facing Out, and most callers will make the mistake here of calling Partner Trade. It's okay, but it would be much better to call something that moves them around the square a little more, so call this,

Bend the Line
 Slide Thru
 Allemande Left
 Right and Left Grand
 You're Home

Now repeat the above, with some slight variation, beginning with the Sides, like this,

Chapter 13: Trade the Wave

Sides Square Thru
Slide Thru
Pass Thru
Girls Trade
Boys Trade
Pass Thru
Boys Trade
Girls Trade

The dancers are now in CL. Call Pass Thru, Girls Trade, stop the music, and tell them we are going to dance Trade the Wave again.

Tell them that this time the Girls are going to Trade again by taking a forward step and changing places to both Face Out, while the Boys are doing a Trade to change places and both Face back In. Ready, Trade the Wave.

Spot check again and help everyone do it correctly, then tell them we are going to do Trade the Wave again right now. Tell them same sexes are going to Trade again, and this time the Girls will finish facing In and the Boys will finish facing Out. Ready, Trade the Wave.

Now, just to keep the terminology going and increase the knowledge and skill level of your Student Dancers, call this:

Boys only Trade the Wave.

Everyone is facing In, half sashayed, so call this,

Allemande Left
Right and Left Grand
You're Home

Avoid the temptation of mixing old Trade the Wave choreo with the Trade the Wave choreo in this teaching guide. You will just hamper their progress. They will be able to do all that normal semi-boring stuff with no problem anyway, after about three more lessons.

Here is a sequence that will help your Student Dancers practice Trade the Wave mixed in with Coordinate and Track 2.

Heads Star Thru
Double Pass Thru
Track 2
Hinge (or Single Hinge)
Trade the Wave
Left Hinge (or Single Hinge)
Chain Down the Line
Touch 1/4
Coordinate
Girls Circulate
Couples Half Circulate (*make sure the Heads have a Line in the middle with the Girls touching right hands*)
Heads Chain Down the Line
Sides Bend the Line
Heads back up
You're Home

Chapter 14: Crossfire

Let's teach Crossfire in a way that will strengthen the abilities of your Student Dancers and give you lots of great choreo to provide great dance experiences for years to come.

Consider using this line module for your teaching sequence. Using different arrangements, such as CL, CLOS, or RLOS each time will help you create variety:

- Pass the Ocean
- Spin the Top
- Boys Run
- Crossfire
- Scootback
- Split Circulate
- Girls U Turn Back

The Line arrangement you set up should be based on the Get Out you wish to use. This will apply to the initial teach of Crossfire, and any Crossfire review tips. Call a Get In, call this Crossfire module once or twice, then call the Get Out.

If you Get In to a Corner Box. Your Get Out is Allemande Left and Promenade Home.

If you Get In to a CL. Your Get Out is either Square Thru 3, Allemande Left, Promenade Home or Pass the Ocean, Trade the Wave, Allemande Left, Promenade Home.

If you Get In to a CLOS. Your Get Out is Slide Thru, Allemande Left, Promenade Home.

If you Get In to a RLOS. Your Get Out is either Star Thru, Pass Thru, Trade By, Allemande Left, Promenade Home or Pass the Sea, All 8 Circulate, Allemande Left, Promenade Home.

To start your teach, call the Get In to the line arrangement you desire, then call Pass the Ocean, Spin the Top, Boys Run, then stop the music and say we are going to learn Crossfire.

Tell your Student Dancers that Crossfire this time will take them from these 2 Faced Lines into a Column.

Tell the Girls to Trade. Tell the Boys to Cross Fold behind the Girl with whom he was previously holding hands. Then tell the Girls to let go, step forward, and touch right hands with the next Boy. Tell them they have completed Crossfire. Now call the remainder of the sequence you are using for this teach, which is:

Scotback
 Split Circulate
 Girls U Turn Back

Your Student Dancers are right back where they began this Crossfire teaching sequence. Call this sequence again, probably right now. When it's time to call Crossfire, remind them of what to do, call Crossfire, and help them thru it. Then finish the sequence and Get Out.

Next tip make sure you call this sequence from the same Line arrangement, first beginning with the Heads and then beginning with the Sides, or vice versa.

Call a sequence or two of other stuff, then maybe call a Get In and a Get Out from a RLOS with the Crossfire sequence in the middle. Your entire calling sequence might look like this:

Heads (or Sides) Square Thru 2
 Slide Thru
 Pass the Ocean
 Spin the Top
 Boys Run
 Crossfire
 Scotback
 Split Circulate
 Girls U Turn Back
 Square Thru 2
 Trade By
 Allemande Left
 Promenade Home

Your Student Dancers should soon be ready to do Crossfire with the Boys doing the Trade and Step Thru and the Girls doing the Cross Fold. Here is a sequence that does just this. First Get In to your preferred Line arrangement, then call this Zero:

Pass the Ocean
 Girls Run
 Crossfire
 Face In

Work the above sequence two or three times. Then call a sequence or two using Plus calls they already know well. Then proceed to the sequence below.

They will be in a Tidal Wave when you call Crossfire this time. Tell them they will work in their own line of four on their own side of the Square. Also tell them they will have side by side boxes ready to do a Scotback.

Sometime soon you might want to use the following Line Zero sequence from any Line arrangement you desire so your Student Dancers can dance Crossfire from many different 2 Faced Lines:

Pass the Ocean
 Hinge (or Single Hinge)
 Centers Trade
 Spin the Top
 Centers Run (*remind them who the Centers are*)
 Crossfire (*warn them it's a Boy/Girl Trade and a Boy/Girl Cross Fold*)
 Hinge (or Single Hinge)
 Girls U Turn Back

The above maybe enough for the initial teach and workshopping of Crossfire. At some point, you may be looking for something to workshop that does not teach a new call or a higher level call, but does workshop a call they know but from a completely different formation. Again, it would best to be you something that appears to be more difficult initially than it actually turns out to be. Such is the case for Crossfire from Inverted Lines.

If you are teaching beginners using the BTG, the setup for Crossfire from inverted lines should look familiar:

Heads (or Sides) Square Thru 4
 Centers In
 Cast Off 3/4

Stop the music and say we are going to learn Crossfire from a different position.

Tell the Ends to Cross Fold to stand behind the Centers. Tell the Centers to Partner Trade. Now tell them that as they step forward they are definitionally arriving on the same spot as the dancer in front of them. So they step to a Right Hand Touch and share the spot. Define the finish as Right Hand Waves with the Boys on the End and the Girls in the Center. Then call this:

Trade the Wave
 Allemande Left
 You're Home

If you wish to include the Inverted Line Crossfire in your calling, it might be best to just pepper it in here and there rather than feature it. Quick Get Outs afterwards increase the "wow" effect.

Here are some complete sequences with the Infacing Line arrangements being used stated.

If you want to use PLOS, call this:

Heads (or Sides) Lead Right
Veer Left
Bend the Line (PLOS)
Slide Thru
Centers in
Cast Off 3/4
Crossfire
Trade the Wave

If you want the above sequence to be a Get Out, call Boys Circulate, Allemande Left, You're Home

If you want the above sequins to return you to PLOS, call Tag the Line, Face Right, Bend the Line.

If you want the above sequence to convert you to PL, call Left Hinge (or Single Hinge) and Boys U Turn Back.

If you want the above sequence to convert you to CL, call Boys Circulate, Left Hinge (or Single Hinge), Boys U Turn Back.

Now let's begin a little differently:

Heads (or Sides) Square Thru 2
Slide Thru (RLOS)
Star Thru
Centers In
Cast Off 3/4
Crossfire

If you want this sequence to return you to RLOS, call Hinge and Girls U Turn Back back.

If you want the above sequence to be a Get Out, call:

Trade the Wave
All 8 Circulate
Allemande Left
Promenade Home

Chapter 15: Pass the Sea*

Before you teach Pass the Sea, you should probably review the exact definition of Pass the Ocean. Tell your Student Dancers that we're going to take a quick review of Pass the Ocean. Ask them who their current partner is right now. Tell them that after they pass the person in front of them, they will Face their Partner and Step to a Right Hand Touch. Now call Pass the Ocean and cue it as Pass Thru, Face your Partner, and Step to a Right Hand Touch. Review it twice because the first time they will be standard couples in the second time they will be half sashayed.

Here is the sequence you might use:

- Heads (or Sides) Square Thru 2
- Slide Thru (RLOS)
- Pass the Ocean
- Girls Run
- Bend the Line
- Pass the Ocean
- Boys Run
- Bend the Line (RLOS)

If you think a Get Out is best at this time, call Star Thru, Pass Thru, Trade By, Allemande Left, Promenade Home.

If you want to continue with your Pass the Sea teach, here is the sequence you might use from this RLOS. Teach Pass the Sea as Pass Thru, Face your Partner, and Step to a Left Hand Touch. You will also have to review this a second time, because the first time they will be standard couples and the second time they will be half sashayed. Use the following sequence:

- Pass the Sea
- Boys Run
- Bend the Line
- Pass the Sea
- Girls Run
- Bend the Line (RLOS)

After either sequence or a combination of both, your Get Out can be the standard RLOS Get Out, which is:

- Star Thru
- Pass Thru
- Trade By
- Allemande Left
- Promenade Home

Or you could get creative with the call you just taught and then your Get Out would be:

Pass the Sea
All 8 Circulate
Allemande Left
Promenade Home

Here are some choreo sequences to help you provide Pass the Sea dance experiences:

Pass the Sea Choreo

RLOS Get In

Heads (or Sides) Star Thru and Spread
Pass the Sea
Girls Trade
Centers Trade
Girls Run
Wheel Around
Right and Left Thru

Zero

Pass the Sea
All 8 Circulate
Boys Run (Left)
Bend the Line
Pass the Sea
All 8 Circulate
Trade the Wave
Trade the Wave
Girls Run (Left)
Bend the Line

RLOS Get Out

Pass the Sea
Girls Circulate
Boys U Turn Back
Promenade Home

RLOS Get In

Heads (or Sides) Square Thru 2
Pass the Sea
Left Swing Thru
Boys U Turn Back
Wheel and Deal
Right and Left Thru

Zero

Pass the Sea
Spin the Top (Lefty)
Boys Run (Left)
Wheel and Deal
Pass the Sea
Girls Run (Left)
Bend the Line

RLOS Get Out

Ends Slide Thru
Centers Pass the Sea
Extend (lefty)
Hinge (lefty)
Ends Circulate Twice
Centers Trade
Ends Face In
Centers Face Out
Allemande Left
Promenade Home

You probably should work on adding Pass the Sea into your regular calling. Here are two equivalent truths that may help you:

Pass the Sea = Right and Left Thru, Pass the Ocean, Trade the Wave

Pass the Ocean = Right and Left Thru, Pass the Sea, Trade the Wave

Chapter 16: 1/4 Thru*

The next calls to be taught immediately after teaching and practicing Pass the Sea should almost always be the 1/4 Thru 3/4 Thru family. This chapter will feature 1/4 Thru. Consider using this setup:

Heads (or Sides) Right and Left Thru
 Pass the Sea
 Extend (Lefty)

Stop the music and say we are now going to learn 1/4 Thru and also learn how sneaky this call is.

Who's holding right hands right now? Boys, that's you. 1/4 Thru always begins with the right hand touch. When I say 1/4 Thru, The dancers touching right hands will hinge, and of those anyone touching left hands will then Trade. Ready? 1/4 Thru. Boys Hinge and now Very Center Boys Trade. You have finished 1/4 Thru.

Let your dancers know that you did not have to say "Boys do it" or "Centers do it". It was the people with the right hand touch that started the call.

Now this time when I say 1/4 Thru, Boys will Hinge with their right hand and then Left Trade with the Girl. Ready? 1/4 Thru.

This time, the Girls will right Hinge then the Very Center Girls will Left Trade. Ready? 1/4 Thru.

Now this time, the Girls will right Hinge and then with the Boys they will Left Trade. Ready? 1/4 Thru. Great! Now Allemande Left and Promenade Home.

The above sequence that has you call 1/4 Thru four times will rotate the square clockwise 90°. So, you might want to make the above sequence a tip finisher by adjusting your Get Out as follows:

Allemande Left
 Right and Left Grand
 Bow to the Partner you've stirred the bucket for the singing call.

You probably began this teach with the Heads, so do it all again, mostly with helpful prompts rather than teaching, beginning with the Sides.

If you wanted to do this sequence from RLOS, you might call this:

Heads (or Sides) Square Thru 2
Slide Thru (RLOS)
Right and Left Thru
Pass the Ocean
Trade the Wave
1/4 Thru
1/4 Thru
1/4 Thru
1/4 Thru
Allemande Left (*not the Corner*)
Right and Left Grand, but on the 3rd hand Bow to the Partner, you've stirred the bucket for the singing call

If you want to call 1/4 Thru one time in a sequence:

Convert RLOS to PL

Pass the Sea
1/4 Thru
Flip the Diamond
Bend the Line

If you want to call 1/4 Thru twice in a sequence:

RLOS Get Out or Convert to PL

Pass the Sea
1/4 Thru
1/4 Thru
Girls Run (left)
Either Bend the Line or Promenade Home

If you want to call 1/4 Thru 3 times:

Zero

Right and Left Thru
Pass the Ocean
Trade the Wave
1/4 Thru
1/4 Thru
1/4 Thru
Cut the Diamond
Swing Thru
Hinge
Girls U Turn Back

Remember, Right and Left Thru, Pass the Ocean, Trade the Wave = Pass the Sea. Occasionally, using these three calls instead of Pass the Sea makes it appear like you really worked hard for this great set up and great Get Out!

Always teach 1/4 Thru with the above method and the above choreo. Here are a couple reasons why:

1. Your Student Dancers will have their attention focused on starting with their right so much that it makes teaching everything else much easier;
2. It will add excitement and intrigue to their dance experience.

When you begin to use 1/4 Thru from Right Handed Waves, all you need to do is remind them "who is holding right hands". Here is some choreo that will help you build great sequences and help you not fall into the trap of boring sameness:

Zero

Pass the Ocean
1/4 Thru
Swing Thru
Scootback
Boys Run

Zero

Pass the Ocean
1/4 Thru
1/4 Thru
Split Circulate
Girls Run
Pass the Ocean
Boys Run
Bend the Line

Zero

Pass Thru
1/2 Tag
Scootback
1/4 Thru
Boys Fold
Double Pass Thru
Face Left
Bend the Line

Zero

Pass the Ocean

1/4 Thru

Trade the Wave (take a peek)

1/4 Thru

Cut the Diamond

Split Circulate

Girls Circulate

Explode the Wave

Courtesy Turn

Chapter 17: 3/4 Thru*

You won't even need to teach 3/4 Thru after having taught 1/4 Thru as described in the previous chapter. The only thing you need to do is put them in the position, turn the music down and say "when we do 3/4 Thru, right hand Cast Off 3/4 and then those touching left hands Trade. Ready, 3/4 Thru."

You will find that your Student Dancers concentrated so much on their right hand touch, wherever it was, and turning only 1/4 with it will actually have them learning 3/4 Thru so quickly it might make your head spin. Here is a sequence that will allow you to call 3/4 Thru 4 times:

Heads (or Sides) Lead Right
 Pass the Ocean
 Recycle (PL)
 Pass the Sea
 3/4 Thru
 3/4 Thru
 3/4 Thru
 3/4 Thru
 Tag the Line
 Face Right

If you want a PL, call Bend the Line.

If you want Out, call Partner Trade and Promenade Home.

Now, if you want to call 3/4 Thru three times:

Heads (or Sides) Lead Right
 Pass the Ocean
 Recycle (PL)
 Pass the Sea
 3/4 Thru
 3/4 Thru
 3/4 Thru
 Cut the Diamond

If you want PL, call Boys Run and Bend the Line.

If you want Out, call Girls U Turn Back and Promenade Home.

Do you want to call 3/4 Thru twice from lefty and then call it from a righty? If so, call:

Heads (or Sides) Lead Right
Pass the Ocean
Recycle (PL)
Pass the Sea
3/4 Thru
3/4 Thru
Trade the Wave
3/4 Thru

If you want Out, call End Boys U Turn Back, Ends Fold, Centers Trade and Turn to Face, you're Home.

If you want CLOS, Swing Thru, Scootback, Boys Run.

Chapter 18: Acey Deucey

Acey Deucey can be a tremendous addition to your efforts to provide your dancers with a fun and exciting choreo experience. This chapter will tell you how build this choreo effort, and how to teach your Student Dancers so they will be prepared to enjoy their dance experience to the fullest.

First, let's set up quickly in RLOS, possibly like this:

Heads (or Sides) Square Thru 2
Slide Thru

Then call Pass the Ocean, stop the music, and tell them we are going to learn Acey Deucey. Say something like this:

"When I call Acey Deucey, the Centers will Trade and the Ends will Circulate. Ready? Acey Deucey." Make sure they all get there.

This had the Girls do the Centers Trade. Now call Hinge, repeat the definition of Acey Deucey and then call it. Acey Deucey. You just had the Sides do the Centers Trade.

You might want to practice your Student Dancers on Split Circulate because they will need it to dance the next part with this sequence. Call Split Circulate, then Split Circulate again.

Remind your Student Dancers again of the definition of Acey Deucey and then call it. Acey Deucey. You just had the Heads do the Centers Trade.

Now call Hinge. Then call Acey Deucey and cue it as Boys Trade and Girls Circulate. Now call Boys Run and Bend the Line. You have returned the dancers to RLOS. So, this entire sequence is a Zero from any standard Infacing Parallel Lines arrangement. Here is the sequence, all in one piece:

Heads (or Sides) Square Thru 2
Slide Thru (RLOS)
Pass the Ocean
Acey Deucey
Hinge
Acey Deucey
Split Circulate Twice
Acey Deucey
Hinge
Acey Deucey
Boys Run
Bend the Line (RLOS)

If this is their first time learning and dancing Acey Deucey, you might want to get out quickly with a good little dance experience to heighten the feeling of success, so call this:

Star Thru
 Pass Thru
 Trade By
 Allemande Left
 Promenade Home

It's probably time for you to start keeping your eye on your key dancer, which is probably the number one man or the number one lady in your pilot square. Preferably, watch two squares.

So, after you call Allemande Left, if your key dancer is facing their Partner at Home, say You're Home. If they are halfway across the square at the other Head position, call Right and Left Grand and You're Home. If they are one quarter past Home, call Right and Left Grand and Promenade Short. If they are one quarter from Home, call Promenade Short.

If this is the time you went thru the above choreo quickly because it's review, maybe it's time to go on with the next teaching segment of Acey Deucey. This teach will have the dancers in Inverted Lines. Let's Get In to RLOS quickly, then continue with this sequence:

Heads (or Sides) Square Thru 2
 Slide Thru (RLOS)
 Star Thru
 Centers In
Acey Deucey (Tell them the Centers will Partner Trade this time and the Ends will act like a Pass Thru)
 Hinge
Acey Deucey (Tell them Centers Partner Trade, etc.)
 Cast Off 1/2
Acey Deucey (Tell them, etc.)
 Cast Off 3/4
Acey Deucey (maybe just cue it this time)
 Tag the Line
 Face Out
 Bend the Line (RLOS)

Keep the next sequence in your back pocket to use whenever you need a little extra something but don't want to teach another call at that time. This is Acey Deucey from Diamonds. Set them up in RLOS and then call the sequence below:

Convert RLOS to CLOS
 Pass the Ocean
 Girls Run
 Boys Hinge
 Diamond Circulate
 Acey Deucey
 Diamond Circulate
 Acey Deucey
 Cut the Diamond
 Bend the Line (CLOS)

It may be best at this time to explain to your Student Dancers that the definition of Acey Deucey requires four centers to Trade while four outsides circulate. So, the centers will Trade within each Diamond as the points Circulate to the next point position. At this stage, this should be described as right hand or left hand, and Boys do this and Girls do that, this time.

It's almost always best to teach Boys do this and Girls do that, as long as you always say, "this time". In the sequence above that you were advised to put in your hip pocket, you can cue the first Diamond Acey Deucey as Girls Trade with your right hand and Boys Circulate to the next Diamond Point position. Then cue the second one as Boys Trade with your right hand this time as the Girls Circulate to the next point position.

Sometime soon after you've done most of the above, you will not have any trouble calling Acey Deucey from left-handed waves. Here are a couple sequences you might enjoy. These sequences might also fit nicely in your regular dance choreo.

Zero

Pass the Sea
 Left Hinge
 Acey Deucey (*Heads Trade*)
 Left Hinge
 Acey Deucey (*Boys Trade*)
 Tag the Line
 Face Right
 Bend the Line (RLOS)

Zero

Pass the Sea
 Cast Off 3/4 (*Lefty*)
 Acey Deucey (*Sides Trade*)
 Left Hinge
 Acey Deucey (*Girls Trade*)
 Tag the Line
 Face Left
 Bend the Line (RLOS)

Chapter 19: Follow Your Neighbor (Spread or Don't)

This call seems rather simple to dancers initially but turns out to be quite tricky and therefore somewhat difficult to learn. So, it's no wonder that at standard Plus dancing you will be limited to calling Follow Your Neighbor right-handed with the Boys doing the arm turn.

It's always best to avoid the all too normal corner box, so let's set up the teach in RLOS:

Heads (or Sides) Square Thru 2
Slide Thru (RLOS)
Pass the Ocean
Hinge

Now stop the music and say something like "we are now going to learn Follow Your Neighbor." Girls, if I told you to run you would turn into the Boys position whose hand you are holding. What I want you to do now is go halfway there. Ready Girls? Half Run. Now Girls, I need you to do a U Turn Back in the same turning direction. Do that now, Girls.

Boys, in this case I need you to walk towards each other and take right forearms and turn three quarters. Now join left hands with the Girls and you have completed Follow Your Neighbor.

Now call Trade the Wave, then Hinge. Then remind the Girls they are going to Half Run while the Boys right Cast Off 3/4. Ready, Follow Your Neighbor.

Now call Left Hinge and Boys U Turn Back. You just created a Line Zero and you can do the whole thing again for more Follow Your Neighbor practice. Here is the choreo as one sequence:

RLOS
Pass the Ocean
Hinge
Follow Your Neighbor
Trade the Wave
Hinge
Follow Your Neighbor
Left Hinge
Boys U Turn Back

Now you can repeat the above sequence, or maybe continue with this one:

Zero

Pass the Ocean
Swing Thru
Cast Off 3/4
Follow Your Neighbor
Left Swing Thru
Girls Run
Bend the Line

Then maybe continue with this one:

Zero

Pass the Ocean
1/4 Thru
Swing Thru
Follow Your Neighbor
Left Hinge
Boys U Turn Back

You could do an RLOS Get Out now or you can continue with this Zero, but not too often because of the Boys Double Right Hand Turn:

Zero

Pass the Sea
Boys 1/4 Thru
Cut the Diamond
Hinge
Follow Your Neighbor
Acey Deucey
Left Hinge
Boys U Turn Back

At any time you might choose to Get Out from RLOS with this Get Out:

Pass the Sea
Acey Deucey
Left Hinge
Trade the Wave
Follow Your Neighbor
Left Swing Thru
Girls Run Left
Promenade Home

Hopefully, your Student Dancers will never be the dancers that need to be told Follow Your Neighbor and Don't Spread, because they will understand what Follow Your Neighbor is. After the thorough workout above and maybe reviewing many of the other

Chapter 19: Follow Your Neighbor (Spread or Don't)

Plus calls you have previously taught, it's time to continue with Follow Your Neighbor and Spread.

Let's start your Student Dancers the same way you began when you taught them Follow Your Neighbor:

Heads (or Sides) Square Thru 2
Slide Thru (RLOS)
Touch 1/4
Follow Your Neighbor

Stop the music and say something like "If I say And Spread, you are in a Wave now so the Centers Slide apart, passing nose to nose with the Ends as they Slide into the Center. Go ahead now. Spread.

This should happen without any goofs at all.

So, let's do it again. Call Hinge, then call Follow Your Neighbor and Spread and help them get there. Now we will finish the Zero so you can do this again, playing with different dancers this time. Here is the entire Zero sequence:

Heads (or Sides) Square Thru 2
Slide Thru (RLOS)
Touch 1/4
Follow Your Neighbor and Spread
Hinge
Follow Your Neighbor and Spread
Explode the Wave
Bend the Line (RLOS)

If you want Get Out now, you might consider calling this:

Star Thru
Pass Thru
Trade By
Allemande Left
Right and Left Grand
You're Home

You will also want to include Follow Your Neighbor and Spread from a Column so they finish in a Tidal Wave. Here is a sequence you might consider calling:

RLOS

Pass the Ocean
Girls Trade
Spin the Top
Swing Thru
Hinge
Follow Your Neighbor and Spread
Recycle

It might be fun to call Follow Your Neighbor and Spread into a Tidal Wave as a Get Out:

RLOS Get Out

Touch 1/4
Follow Your Neighbor and Spread
Recycle
Pass Thru
Wheel and Deal
Centers Square Thru 3
Allemande Left
Promenade Home

You might be calling the above sequence as a Get Out and suddenly realize that it would be advantageous to the dancer experience to continue a little longer. So, if you'd like to finish in a CL, the sequence would look like this:

Touch 1/4
Follow Your Neighbor and Spread
Recycle
Pass Thru
Wheel and Deal
Centers Square Thru 3
Slide Thru (CL)

If you want to extend the above Get Out, it would now look like this:

Touch 1/4
Follow Your Neighbor and Spread
Recycle
Pass Thru
Wheel and Deal
Centers Square Thru 3
Pass the Ocean
Recycle
Sweep 1/4
Allemande Left
Promenade Home

Chapter 20: Triple Trade*

It's usually best to review Triple Scoot before you teach Triple Trade. Here is a sequence using other Plus calls to help you do this:

Heads (or Sides) Pass the Ocean
 Ping Pong Circulate
 Extend
 Explode the Wave
 Bend the Line
 Touch 1/4
 Triple Scoot
 Face in (CL)

If you prefer CLOS, call Right and Left Thru right now.

Then do a Get Out and you can begin teaching Triple Trade. Consider using this sequence as your initial teaching sequence:

Heads (or Sides) Square Thru 2
 Pass the Ocean
 Triple Trade (*Girls and Side Boys Trade*)
 Swing Thru
 Triple Trade (*Boys and Head Girls Trade*)
 Boys Run
 Bend the Line
 Pass the Ocean
 Triple Trade (*Girls and Head Boys Trade*)
 Cast Off 3/4
 Circulate
 Hinge
 Triple Trade (*Boys and Side Girls Trade*)
 Boys Run
 Wheel and Deal (PLOS)

Every time you call Triple Trade in the above sequence, you need to prompt your Student Dancers about who the Centers are and who the Very Centers are. Tell them these six people will Trade while the remaining two stand still.

The above sequence has every dancer be the Very Centers one time each for Triple Trade.

Using the sequence above, stop the music when you get to the first Triple Trade. Tell your Student Dancers that when you call Triple Trade, the Centers will Trade, Girls

that's you, and the two Boys who are Very Centers will also Trade. Ready? Triple Trade.

For each of the remaining three Triple Trades in the above sequence, simply remind them of who the Centers are, Boys or Girls, and who the Very Centers are.

To Get Out from PLOS, which is where the above teaching sequence finishes, you might try one of these:

Star Thru, Pass Thru, Allemande Left, Promenade, or;

Pass the Ocean, Scootback, Right and Left Grand, Promenade

Chapter 21: Scoot and Dodge*

We are going to do Scoot and Dodge in a way that will add great value to your choreo toolbox and your Student Dancers will thoroughly enjoy the dance experience. Here is a possible teaching sequence:

Heads Square Thru 2
 Slide Thru (RLOS)
 Pass the Sea
 Girls Circulate
 Boys Scoot and Dodge (*Head Boys Scoot*)
 Tag the Line
 Face Right
 Boys Circulate
 Girls Scoot and Dodge (*Side Girls Scoot*)
 Tag the Line
 Face Left
 Bend the Line (CLOS)

If you ran into trouble, just call Slide Thru, Allemande Left, and you're Home.

If you want to do the sequence again, the Boys who did the Scoot the first time will do the Dodge the second time, and the Girls who did the Scoot the first time will do the Dodge the second time.

The above sequence is also a great conversion from RLOS to CLOS, and from CLOS to RLOS.

For teaching purposes, call the first four calls in the above sequence. Then stop the music and tell the Boys they are going to learn Scoot and Dodge.

Just tell them that the Boys Facing In will Scootback and the Boys Facing Out will Dodge so both Boys will be Facing Out when they finish. Now call it. Boys Scoot and Dodge.

Now call Boys Run and say Girls, you are now going to learn how to Scoot and Dodge. The Girls Facing In will Scootback and the Girls Facing Out will Dodge. Ready? Girls Scoot and Dodge. Now finish calling the sequence above.

When Scoot and Dodge is taught this way, usually very few questions arise and a review request usually does not happen right away. So maybe during the same class session or maybe the following week or the week after, consider adding a little more value to Scoot and Dodge:

Scoot and Dodge Choreo

RLOS Get Out

Pass the Sea
Boys Scoot and Dodge
Acey Deucey
Boys Pass the Ocean
Cut the Diamond
Acey Deucey
All 8 1/2 Circulate
Boys Run
Promenade Home

CL Get In

Heads (or Sides) Pass the Ocean
Ping Pong Circulate
Extend
Swing Thru
Trade the Wave
Girls Scoot and Dodge
Tag the Line
Face Left
Bend the Line

CL Get Out

Pass Thru
Tag the Line
Face In
Pass the Sea
Girls Scoot and Dodge
Tag the Line
Face Left
Ferris Wheel
Centers Pass Thru
Allemande Left
Promenade Home

You may find that your Student Dancers have not had enough practice on Pass the Sea and Pass the Ocean from other than standard couples. Here are two helpful sequences for practicing Pass the Ocean and Pass the Sea:

Geographic Zero from any two facing couples

Pass the Ocean
Centers Run
Bend the Line
Pass the Ocean
Centers Run
Bend the Line

Pass the Sea
Centers Run
Bend the Line
Pass the Sea
Centers Run
Bend the Line

The above two sequences will also give your Student Dancers practice in remembering that when you say Centers Run, they always Run to the nearest End spot and you do not have to say Right or Left.

Chapter 22: Fan the Top and Peel the Top

If you first teach Fan the Top, Peel the Top can be taught as Leaders Peel Off and then everyone Fan the Top. This way, your Student Dancers will probably not get them confused. Let's begin the Fan the Top teaching sequence like this:

Heads (or Sides) Square Thru 2
 Touch 1/4
 Scootback
 Hinge
Stop the music and teach Fan the Top
Then call Fan the Top
 Recycle
 Right & Left Thru (RLOS)

When you stop the music in the above sequence and begin teaching, tell your Student Dancers they are going to learn Fan the Top. Tell the Girls to let go of the Boys, and when you say Fan the Top they will Cast Off 3/4 and the Boys move forward around the Girls like they are finishing Spin the Top. Ready? Fan the Top.

Now finish the above sequence and Get Out, probably like this:

Star Thru
 Pass Thru
 Trade By
 Allemande Left
 You're Home

If you began the above teaching sequence with Heads Square Thru 2, call it again now beginning with the Sides. Coach them thru Fan the Top.

During the next five lessons or so, it's usually best to always precede Fan the Top with Hinge. It flows nicely, and it also provides mental separation in the minds of your Student Dancers from other calls such as 3/4 Thru, 1/4 Thru, Swing Thru, and Spin the Top.

Here is a way to put the Boys in the Center for Fan the Top:

Heads (or Sides) Pass the Ocean
 Trade the Wave
 Fan the Top
 Boys Run (Left)
 Wheel and Deal
 Half Sashay (RLOS)

Now you might consider continuing with this sequence:

Pass the Ocean
 Hinge
 Fan the Top
 Centers Run (Right)
 1/2 Tag
 Face In
 Pass Thru
 Tag the Line
 Face Left
 Bend the Line (RLOS)

Now let's Get Out using Fan the Top from facing couples. Just tell them to Step To a Wave then do the call:

RLOS Get Out
 Fan the Top
 Recycle
 Square Thru 3
 Trade By
 Allemande Left
 Promenade Home

Now let's teach Peel the Top

Peel the Top has seemingly sunk into less and less usage, probably because it has only one setup that is regularly used. Here it is:

Swing Thru
 Girls Fold
 Peel the Top

Here are two sequences that you can use to get the dancers into position to Peel the Top from left handed columns.

Pass the Sea
 Left Hinge
 Peel the Top
 Recycle (*Equals Star Thru*)

Left Touch 1/4
 Peel the Top
 Recycle (Zero)

You will probably teach Peel the Top during the same class session right after you've taught Fan the Top, or maybe at the next class session. Fan the Top by itself does not seem to provide enough dancer enjoyment to stand on its own. So, it's usually best to teach Peel the Top very soon after having taught Fan the Top. This is aided by the actual CALLERLAB definition of Peel the Top, which tells the Leaders to make an arcing turn away from the Center and then have the Trailers Step Forward and take inside hands and then Fan the Top. Now let's talk about the actual teach. Here is a possible setup:

Heads (or Sides) Square Thru 2
 Pass the Sea
 Left Hinge

Now stop the music and tell your Student Dancers we are going to now learn Peel the Top. You might alert your helpers that this teach may be slightly different than the way they have learned Peel the Top.

Tell the Boys they are the Leaders right now and the Girls are the Trailers. Boys, you will Peel, which means in this case you will Run Right around an imaginary person. Do that now. Girls, Step Forward and Touch Left hands. Now when I say go, Girls will Cast Off 3/4 and the Boys will move forward around the Girls into a Tidal Wave. Ready? Go! Now tell them they have completed Peel the Top. Now finish the sequence by calling:

Recycle (RLOS)

You might want to Get Out right now, or you might want to continue with this:

Slide Thru
 Pass the Sea
 Left Hinge
 Peel the Top (*prompt them*)
 Recycle
 Right and Left Thru (RLOS)

Or, you might want to Get Out now by not calling Right and Left Thru to complete the above sequence and instead call:

Square Thru 4
 Trade By
 Allemande Left
 You're Home

Doing the above sequence twice, as presented in this example, allows the Head Boys to first be the number one dancers in the column and the second time allows the Side Boys to be the number one dancers in the Column. Here's what the entire sequence will

look like if you call the above sequence twice to gain the effect as described in this paragraph.

Heads (or Sides) Square Thru 2
 Pass the Sea
 Left Hinge
 Peel the Top
 Recycle (RLOS)
 Slide Thru
 Pass the Sea
 Left Hinge
 Peel the Top (*prompt them*)
 Recycle
 Right and Left Thru (RLOS)
 Pass the Sea
 All 8 Circulate
 Allemande Left
 Promenade Home

For the next few class sessions is probably best to limit your Fan the Top and Peel the Top calling to the sequences presented in this chapter. This will allow absorption by similarity while you work other calls. It will also allow them to learn how Fan the Top helps them with Peel the Top without you telling them about the actual definition. This self-discovery that you are going to allow will be a very powerful sensation enhancer to the dance experience. Remember, it's not about how great you teach, it's about how their presence in your class makes them feel. The greater they feel, the greater the chance they will continue to attend.

Now you might be able to filter in sequences to begin with Left Touch 1/4. They will learn it quickly because setting up Peel the Top is the only time you will call Left Touch 1/4 for the next several class sessions. Let's set up and work from the Right Hand Lady Line:

Heads (or Sides) Square Thru 2
 Slide Thru (RLOS)
 Left Touch 1/4
 Peel the Top
 Recycle (RLOS)

Now maybe call Right and Left Thru and repeat the above sequence. The dancers will be in RL, so possibly call Right and Left Thru to put them in RLOS. Then maybe Get Out like this:

RLOS Get Out

Left Touch 1/4

Peel the Top

Triple Trade

Recycle (PL)

Pass Thru

Wheel and Deal

Centers Veer Right

Promenade Home

After about five more class sessions, after you've taught a few more calls and reviewed some calls, just gently cue them thru the generally accepted Peel the Top setup sequence and they should be able to do it without a teach. It might look something like this:

Heads (or Sides) Square Thru 2

Swing Thru

Girls Fold

Peel the Top

Right and Left Thru

Star Thru

Pass Thru

Trade By

Allemande Left

You're Home

Chapter 23: Anything and Roll

It seems Anything and Roll has gone into less and less usage at Plus. One of the reasons might be because Partner Trade and Roll is such a tight overflow turn that the ending formation actually seems like eight lines with one dancer in each line. It also encourages dancers to focus only on the dancer in front of them, instead of focusing on the entire eight person team.

Below is some choreo you might use during your teach. It will probably help you create interesting choreo sequences that should greatly add to your choreo toolbox:

RLOS Get In

Heads (or Sides) Pass the Ocean

Extend

Girls Trade

Swing Thru and Roll (*encourage them to touch hands with their new current partner*)

Double Pass Thru

Face Right

Bend the Line

PLOS Get In

Heads (or Sides) Pass the Ocean

Extend

Girls Trade

Swing Thru and Roll (*encourage them to touch hands with their new current partner*)

Boys Swing Thru

Extend

Boys Trade

Touch 1/4 and Roll (*make sure they all join hands in Lines*)

PLOS Get In

Heads (or Sides) Pass the Ocean

Extend

Girls Trade

Swing Thru and Roll

Boys Left Swing Thru

Extend (*lefty*)

Left Hinge

Chain Down the Line

Here is a complete sequence from Home back to Home:

Heads (or Sides) Pass the Ocean
 Extend
 Girls Trade
 Swing Thru and Roll
 Double Pass Thru
 Cloverleaf
 Boys Swing Thru
 Extend
 1/4 Thru
 Hinge and Roll
 Right and Left Grand
 Promenade Home

To begin your teach of Anything and Roll, start with the first part of the first sequence in this chapter, like this:

Heads (or Sides) Pass the Ocean
 Extend
 Girls Trade

Stop the music and tell your Student Dancers we are now going to learn how to Swing Thru and Roll. Tell the Boys that after they finish their Swing Thru, they will let go and continue to turn to face each other. Tell the Girls they will continue their turn to stand behind the Boys. Ready? Swing Thru and Roll. Then make sure they touch hands with their new Partner by their side. Now finish calling the sequence:

Double Pass Thru
 Face Right
 Bend the Line (RLOS)

If it feels right to do the above sequence again immediately, consider calling this Zero sequence:

Right and Left Thru
 Pass the Ocean
 Girls Trade
 Swing Thru and Roll
 Double Pass Thru
 Face Right
 Bend the Line

Now probably do the quick RLOS Get Out (as identified earlier in the document) and then start the above choreo again beginning with the Sides. Do other choreo sequences for a while and then come back to the choreo in this chapter. This should provide review without actually stopping to re-teach.

You might consider this Get In:

PL Get In

Heads (or Sides) Square Thru 2
Pass the Ocean
Triple Trade
Hinge
Scoot and Dodge
Clover and Square Thru 2
Pass the Ocean
Trade the Wave
Left Hinge
Peel the Top
Recycle

Here are a couple Zero sequences you might insert:

Zero

Pass the Ocean
Swing Thru and Roll
Boys Swing Thru
Ping Pong Circulate
Extend
Girls Trade
Left Touch 1/4
Peel the Top
Hinge
Coordinate
Half Tag
Girls Trade
Right and Left Thru

Zero

Touch 1/4 and Roll
Pass the Ocean
Boys Trade
Swing Thru and Roll
Double Pass Thru
Face Left
Bend the Line

In the Zero sequence immediately above, if you want to Get Out right now, omit the final Bend the Line and instead call Promenade Home. Otherwise, finish with the below Get Out.

Now you might consider having a little fun with Pass the Sea during the Get Out phase:

Chapter 23: Anything and Roll

PL Get Out

Right and Left Thru

Pass the Sea

Half Circulate

Allemande Left

Promenade Home

Chapter 24: Partner Hinge and Partner Tag*

It appears that most dancers do not understand the importance of who their Partner is at any given moment during the Square Dance experience. Teaching Partner Hinge and shortly thereafter teaching Partner Tag will greatly enhance their Square Dancing ability and also enhance their enjoyment.

In both cases, dancers will drop hands and spot turn to face their Partner. In one case they will Step to an Ocean Wave touch and in the other case they will Pass Thru. It is important to do your first teach while dancers are facing another dancer. Otherwise, when you call Partner Hinge they will Touch 1/4 instead. You might consider starting your Partner Hinge teaching sequence like this:

Heads (or Sides) Square Thru 2
Slide Thru

Stop the music and tell your Student Dancers we are now going to learn Partner Hinge. Who is your Partner right now? When I say Partner Hinge, you will face your current Partner and touch right hands in an Ocean Wave touch. Ready? Partner Hinge. Now call:

Boys Trade
Boys Run
Bend the Line

Who is your current Partner right now? Let's do it again! Partner Hinge. Now call:

Boys Trade
Boys Run
Bend the Line (RLOS)

So, the entire above sequence is a standard Line Zero and when put together looks like this:

Partner Hinge
Boys Trade
Boys Run
Bend the Line
Partner Hinge
Boys Trade
Boys Run
Bend the Line

You might consider this RLOS Get Out at this time:

Chapter 24: Partner Hinge and Partner Tag*

Pass the Sea
All 8 Circulate
Allemande Left
You're Home

Or it might be good to repeat the Partner Hinge sequence above and then Get Out. Or you might consider converting from RLOS to CLOS like this:

Convert RLOS to CLOS

Pass the Sea
All 8 Circulate
Tag the Line
Face Right
Bend the Line

Now call the Partner Hinge sequence again and then maybe Get Out like this:

Slide Thru
Allemande Left
You're Home

Now you might want to air out their brains a little bit by calling choreo you've called for them many times before, or maybe you want to step right into this next teaching sequence for Partner Hinge immediately:

Heads (or Sides) step into the middle and Partner Hinge
Extend
Swing Thru
Girls Trade
Right and Left Thru (RLOS)

Now maybe call the initial Partner Hinge sequence in this chapter and then Get Out like this:

Pass the Sea
All 8 Circulate
Allemande Left
You're Home

Make sure the above choreo makes its way into your regular choreo toolbox.

When your Student Dancers appear semi-confident with Partner Hinge, it probably is time to begin teaching Partner Tag. Here is the sequence you might consider using for your initial Partner Tag teach:

Heads (or Sides) Square Thru 2
 Partner Tag
 Partner Tag
 Partner Tag
 U Turn Back (RLOS)

This is a good time to let your Student Dancers know you did not have to say everybody Partner Tag after the Square Thru 2. The Partner Tag automatically applies to everyone because everyone can do it and there is no such thing as an active couple rule applying to the next call.

Now you might consider this RLOS Get Out:

Pass Thru
 Partner Tag
 Trade By
 Allemande Left
 You're Home

To teach Partner Tag, simply call Heads (or Sides) Square Thru 2, stop the music and say we are now going to learn Partner Tag. Who is your Partner right now? When I call Partner Tag, you all will face your Partner and Pass Thru. Ready? Partner Tag.

Initially, it will probably be best if you continue to ask your Student Dancers "who is your Partner" before you call Partner Tag or Partner Hinge.

Here is another sequence utilizing both Partner Tag and Partner Hinge:

Heads (or Sides) Square Thru 2
 Partner Tag
 Partner Hinge
 Boys Run
 Tag the Line
 Partner Hinge
 Centers Trade
 Very Ends U Turn Back
 Very Centers Run
 Wheel and Deal (RLOS)

The above sequence gives you the opportunity to further educate your Student Dancers regarding three very important concepts they should know when they are in a Tidal Wave or Line:

1. Centers are the Centers of each Wave or Line of four on their own side of the Tidal;
2. The two dancers at the Very Center of the Tidal are Very Centers, not Centers;
3. When you say Heads Square Thru 2, it applies only to the Heads, but when you say Partner Tag it applies to everyone. There is no such thing as an active couple rule that applies to the next call.

Chapter 25: Clover and Anything*

Up to this point in the Square Dance lives of your Student Dancers, every time they've heard the word "Clover" it was always followed by the word "Leaf". So, you might consider beginning with this sequence:

Heads Square Thru 2
 Pass Thru
 Outsides Cloverleaf
 Centers Square Thru 2
 Outsides Cloverleaf
 Centers Square Thru 2
 Outsides Cloverleaf,
 Centers Square Thru 2
 Allemande Left
 You're Home

Now you might restart the sequence like this:

Sides Square Thru 2
 Pass Thru

Stop the music and say something like "now I could call Outsides Cloverleaf and Centers Square Thru 2 again", or I could just say "Clover and Square Thru 2: Let's do it. Clover and Square Thru 2.

Now call Pass Thru and say something like "remember, the outsides are going to Cloverleaf as the Centers do the next call. Ready? Clover and Square Thru 2". Now call Pass Thru. Ready? Clover and Square Thru 2. Now call Allemande Left and You're Home.

Now maybe repeat the sequence like this:

Heads Square Thru 2
 Pass Thru
 Ready? Clover and Square Thru 2
 Pass Thru
 Ready? Clover and Square Thru 2
 Pass Thru
 Ready? Clover and Square Thru 2
 Allemande Left
 You're Home

This is probably the only teach your Student Dancers will need. You might consider adding in the following Clover and Anything sequences to your choreo mix:

Chapter 25: Clover and Anything*

Clover and Anything choreo

PL Get In

Heads Pass the Ocean

Extend

Extend

Clover and Recycle

Pass Thru

Clover and Pass Thru

Slide Thru

Reverse Flutter

Convert PL to PLOS

Square Thru 2

Clover and Partner Hinge

Extend

Swing Thru

Extend

Clover and Boys Spin the Top

Boys Swing Thru

Extend

Boys Run

Reverse Flutter

PLOS Get Out

Pass the Sea

Boys Circulate

Allemande Left

Promenade Home

RLOS Get In

Heads (or Sides) Square Thru 2

Slide Thru

RLOS Get Out

Touch 1/4
Scoot and Dodge
Clover and Swing Thru
Centers Step Thru
Clover and Pass the Sea
Centers Step Thru
Clover and Pass Thru
Swing Thru
Boys Run
Wheel and Deal
Centers Sweep 1/4 and Back Out
Allemande Left
Promenade Home

CLOS Get In

Heads (or Sides) Square Thru 2
Pass the Sea
Triple Trade
Trade the Wave
Hinge
Coordinate
Bend the Line

Convert CLOS to RLOS

Pass the ocean
Extend
Clover and Explode the Wave
Slide Thru

RLOS Get Out

Step to a Wave
Triple Trade
Hinge
Triple Scoot
Scoot and Dodge
Clover and Square Thru 2
Right and Left Grand
Promenade Home

Chapter 26: Peel Off from Completed Double Pass Thru

It's probably best for your initial teach of Peel Off to be from a Completed Double Pass Thru only. The only call your Student Dancers have learned that turns them away from their current partner like this is Cloverleaf. Cloverleaf is more flowing and meets them up with a new Partner. Peel Off, on the other hand, is quite tricky, having them turn away turning half and finish in Lines. So, it seems best to have everyone Facing In when they finish. Here is the choreo sequence you might consider using, as this gives the dancers different choreo that gives them a reason to learn this call:

RLOS Get In

Heads (or Sides) Star Thru
 Double Pass Thru
 Peel Off
 Touch 1/4
 Boys Track 2
 Girls Extend to a Box
 Boys hook on the End with a Girl
 Bend the Line

So begin calling the sequence above and after you have called Double Pass Thru, stop the music and say we are going to learn Peel Off. Tell them that the four of them in their box will make a line of four facing back in. The leaders will turn away and turn to face back in becoming the ends. The centers will step forward between them and turn back by turning away from each other. Ready? Peel Off. Now call the remainder of the above sequence.

Now call an RLOS Get Out or maybe continue like this:

Convert RLOS to CL

Pass Thru
 Wheel and Deal
 Girls Zoom
 Double Pass Thru
 Peel Off
 Touch 1/4
 Boys Track 2
 Girls Extend to a Box
 Boys hook on the End with a Girl
 Bend the Line

Now repeat the above sequence if you wish to convert back to RLOS or Get Out now, maybe like this:

Chapter 26: Peel Off from Completed Double Pass Thru

CL Get Out

Pass the Ocean
Trade the Wave
Allemande Left
Promenade Home

Here is another sequence that will help you workshop your Student Dancers on Peel Off:

RLOS Get In

Heads (or Sides) Star Thru
Double Pass Thru
Peel Off
Pass Thru
Wheel and Deal
Boys Square Thru 3
With the Girls Left Touch 1/4
Chain Down the Line

Now maybe Get Out like this:

Pass the Sea
All 8 Circulate
Allemande Left
Promenade Home

Here are some other creative uses of Peel Off that are very danceable:

CL Get In

Heads (or Sides) Star Thru
Double Pass Thru
Leaders Peel off and Hook On
Cast Off 3/4
Ends Fold
Centers Pass Thru
Slide Thru

CL Get Out

Pass Thru
Wheel and Deal
Boys Zoom
Double Pass Thru
Leaders Peel Off and Hook On
Cast Off 3/4
Ends Fold
Centers Step to a Wave

Ping Pong Circulate
Centers Linear Cycle and Back Out
Allemande Left
Promenade Home

Peel Off should not be treated as a standalone dancer pleasing call like Relay the Deucey or Load the Boat. Hopefully you'll be able to utilize it as a setup for new **and** exciting and different choreography such as presented to you in this chapter. That way, your Student Dancers will sharpen their Peel Off skills. Peel Off from some other formations such as columns or a z should be saved for further workshopping later.

Chapter 27: Pair Off*

This chapter will attempt to utilize Pair Off in a way that helps you achieve new enjoyable dance experiences for your Student Dancers. Here is the sequence you might use for your initial teach and for adding to your choreo toolbox:

CLOS Get In

Heads (or Sides) Half Sashay and then Pair Off
 Touch 1/4
 Centers Trade
 Scoot and Dodge
 Partner Trade and Roll
 Slide Thru

Start the above sequence with the Half Sashay, stop the music and say we are now going to learn how to Pair Off. Assuming you started with the Heads, tell the Heads they will step into the Center and turn their back on their current Partner. In this case, tell them they will be facing the outside same-sex dancer. Ready? Heads Pair Off. Now call the remainder of the above sequence.

You might consider using this quick Get Out which feels like a continued dance experience:

CLOS Get Out

Pass the Sea
 All 8 Circulate Twice
 Allemande Left
 In this case, You're Home
 Otherwise, Promenade Home

Here is some more choreo to use with Pair Off:

Heads (or Sides) Star Thru and Spread
 Pass Thru
 Wheel and Deal
 Girls Pair Off
 Clover and Pair Off
 Clover and Square Thru 3
 Boys Courtesy Turn the Girl coming towards you
 Pass Thru
 Wheel and Deal
 Zoom
 Centers Square Thru 3
 If you want out, call Allemande Left and You're Home
 If you want CL, call Slide Thru

Assuming you went to a CL, you might consider continuing with this:

Convert CL to PLOS

Pass Thru
Wheel and Deal
Centers Pair Off
Clover and Pair Off
Clover and Swing Thru
Extend
Centers Trade
Girls Trade

Now you might finish with this:

PLOS Get Out

Centers Pair Off
Ends Touch 1/4
Centers In
Cast Off 3/4
Centers Pass the Ocean
Cut the Diamond
Tag the Line
Leaders U Turn Back
Pass Thru
Allemande Left
Promenade Home

As you can see, Pair Off can be used as a setup for very interesting choreo.

Chapter 28: Cloverleaf

When you tell your Student Dancers to Separate and Be Home, you are teaching them to Cloverleaf without putting a name to it. If you are teaching according to the Beginners Teaching Guide (BTG), your Student Dancers already have danced this practice choreo.

Consider dancing your Student Dancers with this choreo with no teaching:

Heads Square Thru 4
 Pass Thru
 Outsides Separate and be Home
 Sides Square Thru 4
 Pass Thru
 Outsides Separate and be Home

Now consider beginning again by telling the Heads to Square Thru, now stop the music and tell them they are going to learn how to Cloverleaf. Tell them when you say Cloverleaf, you want them to Separate and be Home. Ready? Outside Cloverleaf.

Now call Sides Square Thru, then call Pass Thru. Ready Sides? Cloverleaf! Just Separate and be Home!

Now maybe call a short different choreo sequence and then call this:

Heads Pass Thru and Cloverleaf behind the Sides.
 Double Pass Thru
 Leaders Partner Trade
 Allemande Left
 Right and Left Grand
 You're Home

Now maybe call a different choreo sequence that's a bit longer than your prior one and then call this:

Sides Pass Thru and Cloverleaf behind the Heads
 Double Pass Thru
 Leaders Partner Trade
 Allemande Left
 Right and Left Grand
 You're Home

Maybe teach something else and dance them thru another choreo sequence or two and then maybe call this:

RLOS Get In

Heads Half Sashay
 Heads Pass Thru and Cloverleaf behind the Sides
 Zoom
 Double Pass Thru
 Everyone Partner Trade and Roll

You could use an RLOS Get Out here, or maybe call this conversion:

Convert RLOS to CL

Ends Pass Thru
 All Cast Off 3/4
 Centers Cloverleaf
 New Centers Star Thru
 Double Pass Thru
 Face In

If you called the above conversion again, you would have the dancers back in RLOS. From this exact choreo sequence, however, this might be a cool CL Get Out:

Pass the Ocean
 Trade the Wave
 Allemande Left
 You're Home

If you introduce Cloverleaf as described in this chapter and also mix it in with other unrelated choreo as described in this chapter, you will have greatly added to the dance experience of your Student Dancers. Only then, after a couple more class sessions, it might be good to call this:

RLOS Get In

Heads Half Sashay
 Heads Pass Thru and Cloverleaf
 Double Pass Thru
 Cloverleaf (*Leaders go Trailers follow!*)
 Double Pass Thru
 Centers In
 Cast Off 3/4

It might be fun to get them out quickly like this:

Pass the Sea
 All 8 Circulate
 Allemande Left
 You're Home

If you introduce and workshop Cloverleaf as described in this chapter, it will greatly enhance the dance experience excitement! Do not make the mistake of trying to describe how Cloverleaf looks like a four-level interchange or the outer edges of a four-leaf clover. This is esoteric and requires the mind of your Student Dancers to be a helicopter hovering above the Square. Very few people can do this successfully and make it useful information. Only go into this explanation when a dancer comes up and asks you how Cloverleaf got its name.

Chapter 29: Turn Thru

Let's talk about presenting to your Student Dancers the difference between Arm Turns and Turn Thru and Allemande Left. This is the only way they will actually understand exactly what Turn Thru is.

Turn Thru is danced from definitionally direct Facing dancers or dancers who are already holding right hands/arms. They Right Arm Turn exactly Half and then Step Thru to finish exactly back to back.

Allemande Left and Arm Turns automatically convert any formation into a definitional Circle. Dancers will dance the required dance action with a dancer who is either in front of them in the Circle formation, or possibly the dancer who already has a hand/arm hold with them. The ending formation is a definitional Circle.

Before you begin doing any of this Arm Turn vs Allemande vs Turn Thru stuff, your Student Dancers should have already acquired a working knowledge of Turn Thru from Lines Facing In. Here is your setup:

Heads (or Sides) Square Thru 4 (or the equivalent)
Slide Thru

Stop the music and explain that we are now going to learn Turn Thru. Explain to your Student Dancers that they will Step Forward and gently join right arms with the dancer in front of them, then Turn exactly Half and then Step Thru to finish back-to-back, facing the wall that is behind them now. The ending formation is Half Sashayed Lines Facing Out. Now call:

Bend the Line

This will probably be the first time your Student Dancers will be dancing Bend the Line from Half Sashayed couples. It is imperative you call the above exactly as described. In this first teach of Turn Thru, then calling Bend the Line, several important things will happen:

1. Any dancer who does not remain properly Facing Out will not be able to properly Bend the Line
2. The concept that any dancer doing a Turn Thru must always Step Thru and finish back-to-back (a concept misunderstood and abused by most Dancers).

You are fixing this problem in your initial teach of Turn Thru

After the above Bend the Line, your quick Get Out will get everyone's attention and respect. Here it is:

Chapter 29: Turn Thru

Ends only Bend the Line
Centers Back Up
You're Home

Or:

Circle Left
Allemande Left
Promenade Home

The absolute worst thing you can call during their first 10 lessons of dancing Turn Thru is to call U-Turn Back. Why should they remember to remain Facing Out when you are just going to have them turn around to Face back In anyway? After the Half Sashayed Bend the Line, the second worst thing you can do is to call Turn Thru again, followed by Courtesy Turn. Yes, this is probably good choreo about 15 lessons or so after this original teach of Turn Thru, but doing it during the initial teach is tremendously destructive. Why should they remember to remain Half Sashayed when you're just going to standardize them one call later anyway?

Actually, it could be very productive for you to insert the following footprint Zero, leaving them Half Sashayed throughout the entire zero:

Pass Thru
Wheel and Deal
Double Pass Thru
First Couple Go Left Next Couple Go Right
Then do either of the two above Get Outs.

You can actually return to Arm Turn choreo just about anytime during any of this process that you wish. Just remember to call Arm Turn choreo only from a Circle, and remain in the Circle, calling something like this:

Circle Left
Allemande Left
Turn Partner Right Arm around
Allemande Left
Promenade Home

Now let's dive into more Turn Thru choreo:

CL Get In
Heads (or Sides) Turn Thru
Separate Around One to a Line

Zero

Turn Thru
Bend the Line
Turn Thru
Bend the Line

Zero

Centers Turn Thru
Cast Off 3/4
Ends Run

Zero

Ends Turn Thru
Cast Off halfway
Ends Run

Now let's explore Turn Thru when dancers are already holding right hands with someone:

Convert CL to CLOS

Swing Thru
Turn Thru
Courtesy Turn
Flutter Wheel

Zero

Slide Thru
Spin the Top
Turn Thru
Courtesy Turn
Flutter Wheel

An easy quick Get Out is probably appropriate right here:

CLOS Get Out

Slide Thru
Allemande Left
Promenade Home

Or maybe have a little fun with the Get Out once in a while:

Ends Turn Thru
Centers Star Thru
Ends Zoom 3/4 and look for your Corner
Allemande Left
Promenade Home

Chapter 30: Dixie Style

If you are teaching according to this PTG, you have already taught and workshopped Pass the Sea so your Student Dancers are already familiar with left-handed Ocean Waves. This will make teaching and calling Dixie Style much easier and much more useful in creating great dance experiences. Firstly, however, your Student Dancers should know how to do Half of a Half Sashay. So, let's put your Student Dancers in your favorite teaching line, which in this case might be CLOS:

CLOS Get In

Heads (or Sides) Square Thru 4
 Touch 1/4
 Girls Fold
 Double Pass Thru
 Face Right
 Bend the Line

Stop the music. Then call Right and Left Thru and then do Half of a Half Sashay, just slide the Girl directly in front of the Boy as he slides behind her. Now call Double Pass Thru, Face Left, Bend the line. Your Student Dancers are back in CLOS.

Now tell your Student Dancers we are going to learn Dixie Style. We are going to set this up with Right and Left Thru so let's do that now, Right and Left Thru. Now do Half of a Half Sashay and that's the first part of Dixie Style. Now tell boys to get there left hand / arm ready. If you are palms up, have them hold their left arm up like they are ready to do a karate chop. If you are waist level handshakes, have him extend his left hand ready for a handshake. If you are forearms, have the man hold his left arm out like he is ready for an Allemande Left.

Now have the Girls give a Right Pull By and do a Left Touch 1/4 with the Boys, now the Boys connect Right hands. Tell them they have completed Dixie Style. Now call Tag the Line, Face Right, Bend the Line, Reverse Flutter. Your Student Dancers are now back in CLOS.

If your Student Dancers flubbed a little or maybe seem unsure, Tag the Line should fix the temporary ills. After Reverse Flutter in the sequence above, just call Slide Thru, Allemande Left, Promenade Home. Then begin again, maybe this time from RLOS:

RLOS Get In

Heads (or Sides) Square Thru 2
 Slide Thru

Now call this Zero:

Right and Left Thru
Dixie Style, put the Girl in front, Girls Right Pull By and Left Touch 1/4 with the
Boys, Boys connect Right hands
Tag the Line
Face Right
Chain Down the Line

Since your Student Dancers are back in RLOS, you might choose to get a little more involved like this:

Zero

Right and Left Thru
Dixie Style
Boys Hinge
Cut the Diamond
Recycle
Square Thru 3
Face In

Now you might consider getting out like this:

RLOS Get Out

Right and Left Thru
Dixie Style
1/4 Thru
Cut the Diamond
Boys Run
Promenade Home

Here is a Dixie Style Zero module that is best utilized from a CL:

Zero

Pass Thru
Partner Trade
Reverse Flutter
Dixie Style
Tag the Line
Face Right
Bend the line

If you got to the CL this way:

Heads (or Sides) Square Thru 4
Slide Thru

You could do the above Zero sequence and change Face Right to Face Left. Then, after you call Bend the Line, call Ends only Bend the Line and Centers Back Out and You're Home.

There may be a time during your class when it might be preferable to do a little Extended Application (EA) choreo rather than teach something new or simply review. If so, consider this:

Heads or Sides Square Thru 4
Slide Thru
Pass Thru
Partner Trade
Reverse Flutter
Dixie Style
Tag the Line
Face Left
Bend the line
Pass Thru
Partner Trade
Reverse Flutter
Dixie Style
Tag the Line
Face Left
Bend the line
Pass the Ocean
Trade the Wave
Allemande Left
You're Home

When your Student Dancers Face Left and Bend the Line the first time in the above choreo sequence, they are then Half Sashayed for the remainder of the above sequence until they Face Left and Bend the Line again. The Boys will be doing the Girls job and the Girls will be doing the Boys job during the second half of the above sequence. You can make this fun if you don't overdo it.

Chapter 31: Eight Chain Thru and its Variations

Eight Chain Thru and its variations have gone into almost complete disuse, mainly because it seems boring to call and almost as boring to dancers, compared to the dancer enjoyment of many other calls. It also is not danced properly by many dancers because so many refuse to Courtesy Turn on the outside. Hopefully this chapter will help you bring life and enjoyment to this call.

This might be the only time in the PTG you will be recommended to call Pair Off, simply because you don't want any other distractions. So, you might consider beginning like this:

Stop the music. Tell your Student Dancers we are now going to learn how to do Eight Chain Thru and all of its variations. Then call:

Heads (or Sides) Pair Off

Everyone give a gentle right Pull By. You have just completed Eight Chain 1. Now when I say go, the Centers will give a gentle Left Pull By as the Outsides Courtesy Turn. Ready? Go! You have just completed Eight Chain 2. Now everyone give a gentle Right Pull By. You have just completed Eight Chain 3. Now when I say go, the Centers will give a gentle Left Pull By and the Outsides will Courtesy Turn. Ready? Go! You have just completed Eight Chain 4.

Now repeat the above paragraph telling your Student Dancers they have completed Eight Chain 5, Eight Chain 6, Eight Chain 7, and Eight Chain Thru.

Now maybe put on the music and start calling like this:

Heads (or Sides) Square Thru 4

Eight Chain 4 reminding them Outsides Courtesy Turn

Eight Chain 4 again, with Courtesy Turn reminders

Slide Thru

Square Thru 3

Allemande Left

Promenade Home

Now probably call an unrelated choreo sequence or two, then maybe try calling this:

CLOS Get In

Heads (or Sides) Square Thru 4
Eight Chain 5
Centers Pass Thru
Centers In
Cast Off 3/4
Ends Pass Thru
Ends Run

Convert CLOS to RLOS

Slide Thru
Eight Chain 6
Slide Thru
Right and Left Thru

RLOS Get Out

Slide Thru
Eight Chain 5
Trade By
Allemande Left
Promenade Home

Now call an unrelated sequence or three and maybe review or teach something else, then maybe call this:

RLOS Get In

Heads (or Sides) Square Thru 2
Eight Chain 5
Clover and Pass the Ocean
Extend
All 8 Circulate
Explode the Wave
Courtesy Turn

Zero

Slide Thru
Eight Chain 3
Centers Pass Thru
Centers In
Cast off 3/4
Centers Touch 1/4 and Roll

Convert RLOS to CLOS

Slide Thru
Eight Chain 3
Centers Pass Thru
Centers In
Cast Off Halfway
Centers Pass Thru
Centers Run

Convert CLOS to RLOS

Slide Thru
Eight Chain 5
Clover and Pass the Ocean
Extend
Hinge
Girls U Turn Back

RLOS Get Out

Slide Thru
Eight Chain 5
Trade By
Allemande Left
Promenade Home

RLOS Get In

Heads (or Sides) Square Thru 2
Eight Chain 7
Clover and Pass the Sea
Extend
Tag the Line
Face Right
Bend the Line

Zero

Pass the Ocean
(*Rock back and shake hands*) Eight Chain 5
Centers Pass Thru
Centers In
Cast Off 3/4
Pass Thru
1/2 Tag
Hinge
Girls U Turn Back

RLOS Get Out

Pass the Sea

All 8 Circulate

Allemande Left

Promenade Home

Hopefully the info in this chapter will help you teach and call some Eight Chain variations in the dancer pleasing way that will not interfere with the class progress learning other calls.

Chapter 32: Grand Versions of 1/4 and 3/4 Thru*

The Grand versions of 1/4 and 3/4 Thru don't seem to add much value to the dance experience. But they do have the potential creating confusion and frustration and reducing their dancing pleasure. Hopefully this chapter helps you avoid the pitfalls and get some true benefit out of these calls.

Consider starting like this, and when you get to the first Grand 1/4 Thru, just take off the music and tell them everyone will Hinge with the Right hand and then the six people holding Left hands will Trade:

RLOS Get In

Heads (or Sides) Square Thru 2
 Pass the Ocean
 Hinge
 Circulate
 Grand 1/4 Thru
 In each Wave on each side, Boys Trade
 Recycle

Zero

Touch 1/4
 Circulate
 Grand 1/4 Thru
 In each Wave on each side, Boys Trade
 Recycle

Zero

Touch 1/4
 Triple Scoot
 Circulate
 Grand 1/4 Thru
 Swing Thru
 Recycle
 Right and Left Thru

RLOS Get Out

Touch 1/4
Triple Scoot
Circulate
Grand 1/4 Thru
Boys Run
Bend the Line
Pass Thru
Trade By
Allemande Left
You're Home

If you call the above choreo exactly as presented, every dancer will have the opportunity to be one of the Very Centers on Grand 1/4 Thru.

Now call the sequences below exactly as presented and every dancer will have the opportunity to be one of the Very Centers on Grand 3/4 Thru:

RLOS Get In

Heads (or Sides) Square Thru 2
Pass the Ocean
Hinge
Circulate
Grand 3/4 Thru
Swing Thru
Boys Run
Wheel and Deal

Zero

Right and Left Thru
Touch 1/4
Circulate
Grand 3/4 Thru
Girls Trade
Boys Run
Wheel and Deal

Zero

Pass Thru
Tag the Line
Face In
Touch 1/4
Circulate
Grand 3/4 Thru
Swing Thru
Girls U Turn Back
Wheel and Deal

Zero

Left Touch 1/4
Circulate
Grand Left 3/4 Thru
Girls Run
Boys Trade
Partner Trade
Wheel and Deal

RLOS Get Out

Pass the Sea
All 8 Circulate three times
Allemande Left
You're Home

The above choreo in the second section just above also allows you to call Grand Left 3/4 Thru and have a little fun with the Get Out.

Do yourself a favor and do not add in Grand 1/4 or Grand 3/4 Thru to your regular calling. They should be treated like the occasional salt and pepper that makes a great meal better.

Chapter 33: Explode and Anything

It's always best to teach Trade the Wave before teaching Explode the Wave or Explode and Anything. When you taught Trade the Wave you taught them to take a peek and then change places. When you taught Explode the Wave you taught them to take a peek and then Step Thru and turn in to Face that person and then Pull By. When teaching Explode and Anything, you will first have them take a peek and then Step Thru and turn in to Face that person and wait for the next call. In the choreo presented below, when you get to your first Explode and Anything, stop the music and explain that they will Step Thru and Face that person and wait for the next call. Then call it and help them. Each time it comes up, tell them to remember to take a peek first, don't just say take a peek:

RLOS Get In

Heads or Sides Pass the Ocean
 Extend
 Swing Thru
 Explode and Touch 1/4
 Boys Run
 Reverse Flutter
 Square Thru 3
 Face In

Zero

Pass the Sea
 Left Hinge
 Explode and Touch 1/4
 Ends Trade
 Face In
 Pass the Ocean
 Girls Trade

Zero

Pass the Ocean
 Explode and Pass the Sea
 Explode and Square Thru 3
 Courtesy Turn

Zero

Pass the Ocean
 Girls Trade
 Spin the Top
 Explode and Square Thru 2
 U Turn Back

Convert RLOS to CLOS

Pass Thru

Half Tag

Explode and Touch 1/4

Circulate

Boys Track 2

Girls Extend to a Box, Boys Hook On the End

Bend the Line

You could call the conversion sequence just above again and put the dancers back in RLOS or you could just Get Out from this CL:

CL Get Out

Pass the Ocean

Trade the Wave

Allemande Left

Promenade Home

The above choreo should give you lots of ideas for which to exercise the knowledge base of your Student Dancers to appreciate and understand this call.

Chapter 34: Pass to the Center

Pass to the Center has descended into general disuse by most callers simply because the timing of this call is terrible. Definitionally, the Outsides coming into the Center require only two beats of music, while the Centers moving to the Outside require six beats of music. In the past, callers have tried to call something quickly enough so the new Centers could continue in a smooth motion, only to watch the outsides attempt to do the call instead of completing their Partner Trade. The other choice is to make the Centers stand there for four beats of music while the Outsides complete their Partner Trade, which is also unsatisfactory to most callers. Most callers have decided to use Ferris Wheel instead.

So, the only way to actually use Pass to the Center in a dancer pleasing "wind in the face" way is to call the same sequence you used in teaching for a few weeks, then present a different sequence and use it for a few weeks. Hopefully, this chapter will help you do exactly that.

After you have called a couple of sequences, start with the RLOS Get In below. After the Square Thru, stop the music and say we are now going to learn Pass to the Center. Tell everyone to Pass Thru now and then tell the new Outsides to Partner Trade. Tell them they have now completed Pass to the Center. Before you call the second Pass to the Center, repeat the explanation and then call it. Then finish calling the sequence below:

RLOS Get In

Heads (or Sides) Square Thru 2
 Pass to the Center
 Centers Square Thru 3
 Pass to the Center
 Centers Square Thru 3
 Slide Thru

You can Get Out right now if you wish. Call Pass the Sea, All 8 Circulate, Allemande Left, and Promenade Home, or maybe Square your Sets and you are Home. Or, maybe continue with the choreo below:

Zero

Slide Thru
 Pass to the Center
 Centers Square Thru 2
 Clover and Pass Thru
 Square Thru 3
 Face In

Zero

Pass Thru
 Wheel and Deal
 Centers Square Thru 3
 Pass to the Center
 Square Thru 3
 Slide Thru
 Reverse Flutter
 Pass Thru
 Bend the Line

RLOS Get Out

Ends Slide Thru
 Centers Box the Gnat and Pass the Ocean
 Extend
 Pass to the Center
 Centers Square Thru 3
 Allemande Left
 Promenade Home

On the initial time or three thru the above choreo sequences, give the Outsides plenty of time to complete the Partner Trade before calling something for the Centers or for all of them.

About two lessons after you've taught and reviewed Pass to the Center, start at the beginning of this chapter with the RLOS Get In. When you get to the Pass to the Center which is the second call in the Get In, reduce the music volume and tell them you are going to call "Pass to the Center n Square Thru 3 In the middle".

Practice this phrase over and over again until you can say it in five down beats.

Now call it and continue with the sequence and simply call it in five beats the second time thru as described above.

After a few lessons of practicing the above. You should be able to call all of the choreo above as you continue to recite the described phrase in five beats over and over again. Here is the exact same choreo presented again, this time with the chatter phrases properly stated:

RLOS Get In

Heads (or Sides) Square Thru 2
 Pass to the Center n Square Thru 3 in the middle
 Pass to the Center n Square Thru 3 in the middle
 Slide Thru

Zero

Slide Thru

Pass to the Center n Square Thru 2 In the middle

Clover and Pass Thru

Square Thru 3

Face In

Zero

Pass Thru

Wheel and Deal

Centers Square Thru 3

Pass to the Center n Square Thru 3 in the middle

Slide Thru

Reverse Flutter

Pass Thru

Bend the Line

RLOS Get Out

Ends Slide Thru

Centers Box the Gnat and Pass the Ocean

Extend

Pass to the Center n Square Thru 3 in the middle

Allemande Left

Promenade Home

Chapter 35: Grand Swing Thru

Grand Swing Thru is a call that can become quite problematic and unpleasant and confidence breaking to your Student Dancers. This problem is enhanced and set in motion by the many callers who teach that Swing Thru is those who are holding right hands turn Half Right and then those who are holding left hands turn Half Left and then they don't practice it from Tidal Waves.

Based on the concept that it's always best to teach something that it is based on something they already know, it's usually best to teach Grand Swing Thru has Trade with your Right Hand Touch and then Triple Trade. Try using the sequence below to teach Grand Swing Thru. Help them along as you teach quickly and keep going:

Heads Square Thru 2
 Pass the Ocean
 Grand Swing Thru
 Grand Swing Thru
 Grand Swing Thru
 Grand Swing Thru
 Side Boys Run Right
 Heads Step Thru then Slide together and Partner Trade
 Sides Bend the Line and Back Out
 You're Home

This gimmick sequence should help ingrain Grand Swing Thru In the minds of your Student Dancers. So, you might consider repeating it later in this lesson or maybe the following week. You can have the Sides begin if you switch the words Sides with Heads and Heads with Sides.

Within the next few weeks after teaching Grand Swing Thru, consider trying this sequence:

Heads Square Thru 2
 Pass the Ocean
 Grand Swing Thru
 Swing Thru (*Very Centers Boys don't Trade this time*)
 Triple Trade
 Heads Step Thru and be a couple
 Sides connect in a Line
 Heads Wheel and Deal Home
 Sides Chain Down the Line and Back Out
 You're Home

Maybe the following week, try this one:

Heads Square Thru 2
Pass the Ocean
Triple Trade
Swing Thru (*Very Center Girls don't Trade this time*)
Grand Swing Thru
Grand Swing Thru
Head Girls U Turn Back
Heads Big Wheel and Deal Home
Sides Linear Cycle and Back Out
You're Home

At some point, it might be fun to play with Grand Left Swing Thru a time or two:

Heads Square Thru 2
Pass the Ocean
Grand Left Swing Thru
Grand Left Swing Thru
Head Boys Run
Side Boys Trade
Side Girls U Turn Back
Heads Wheel and Deal and Back Out
Sides Bend the Line
You're Home

Hopefully this choreo, that seems like gimmick choreo, will help create a lot of fun for your Student Dancers because they probably have never danced any choreo like this before. Therefore, Grand Swing Thru will be associated in their minds with lots of different fun choreo experiences.

Chapter 36: Dixie Grand

Dixie Grand does not blend well with other choreo because the very word Dixie converts the footpath of your dancers to a General Circle from whatever formation they are in when it is called. Therefore, it's only good as a Get Out. Here is a good teaching sequence you might consider trying:

Sides Half Sashay
 Heads Touch 1/4 and Head Girls Run
 Double Pass Thru
 Everyone U Turn Back
 Dixie Grand
 Allemande Left
 You're Home

After U Turn Back in the above sequence, stop the music and say we are now going to learn Dixie Grand. Define it as those who can Right Pull By, those who can Left Pull By, and then those who can Right Pull By.

Then call Dixie Grand and cue it as Centers Right Pull By, all Left Pull By, all Right Pull By.

Then call Allemande Left and You're Home.

It would probably be best if you called this teaching sequence again immediately, this time beginning with the Sides.

This next RLOS Get Out might be more useful because it's a dance experience right up until you call Allemande Left:

RLOS Get In

Heads (or Sides) Square Thru 2
 Slide Thru

RLOS Get Out

Pass Thru
 Wheel and Deal
 Boys Zoom
 Centers Square Thru 3, but on the third hand start a Dixie Grand
 (Cue it as right, left, right)
 Allemande Left
 You're Home (or Promenade Home)

Here is a PLOS Get Out. Be aware the All 8 Circulate is from a normal Boys Scootback position:

PLOS Get In

Heads (or Sides) Lead Right
 Veer Left
 Bend the Line

PLOS Get Out

Pass the Ocean
 Acey Deucey
 Hinge
 All 8 Circulate
 Boys Run
 Pass Thru
 Wheel and Deal
 Dixie Grand
 Allemande Left
 Right and Left Grand
 You're Home

Here is the Get Out from CL:

CL Get In

Heads (or Sides) Square Thru 4
 Slide Thru

CL Get Out

Pass Thru
 Bend the Line
 Pass Thru
 Wheel and Deal
 Girls Zoom
 Dixie Grand
 Allemande Left
 You're Home

At least for the first six or eight weeks you are using Dixie Grand when calling for your Student Dancers, it would probably be best to stay with the sequences presented in this chapter. Otherwise, you risk tiring the dancers early, encouraging some to leave early.

This is because callers who use Dixie Grand regularly are almost always calling it to an Allemande Left and then Right and Left Grand and Promenade Home no matter how far the dancers have to walk. One of the things many of the tired dancers remember the next day is how tired they got the evening before. They may find they slowly enjoy other activities where they don't get as tired as they do when square dancing, so they might leave the activity. Please do not be one of these callers who is encouraging dancer dropouts in this way.

Chapter 37: Do Paso, Walk Around the Corner, and See Saw Your Partner

Do Paso has previously been on the Mainstream list for many years and has decended into almost complete disuse. This is probably because it consists of old timey circular choreo that cannot easily be blended into our modern 2x4 choreo structure. Now that Do Paso is on the Plus list, your Student Dancers have the opportunity to first learn modern calls like Load the Boat and Ping Pong Circulate before learning Do Paso. Now maybe it's time to enjoy some old timey choreo as a mental change of pace.

For the teach tip, run your Student Dancers thru some familiar choreo, get them Home, stop the music and say we are going to learn Do Paso. Tell them they will turn their Partner with a Left forearm around, then turn their Corner with a Right forearm around, then come back to the Partner with a Left for a Courtesy Turn unless otherwise directed.

Now call it and direct it. Do Paso! Turn your Partner with a Left arm around, turn your Corner with a Right arm around, come back to your Partner for a Courtesy Turn and Square your Sets.

Now call some modern choreo sequences and maybe repeat the above as your final choreo sequence this tip. Then one more time during the evening should be enough. Then maybe review it as described above during the following class session.

Class lesson three of their Do Paso life should probably have you teach them Walk Around the Corner and then Do Paso to a Courtesy Turn. Tell your Student Dancers that when they Walk Around the Corner, they pin their right shoulders together as they walk around each other to return to face their Partner. Now call it. Walk all Around the Corner. Now call Do Paso, then Courtesy Turn your Partner. Call this paragraph's choreo another time or two during this class session.

As you have been reviewing all the other Plus calls including Dixie Grand, now it might be time to include both in a choreo sequence. Maybe try this one:

- Heads (or Sides) Lead Left
- Veer Right
- Boys Trade
- Ferris Wheel
- Outsides Half Sashay
- Centers touch 1/4 and Roll to face
- Dixie Grand
- Do Paso
- Promenade Home

Later during this class session, call the above sequence again and begin with the Sides.

Chapter 37: Do Paso, Walk Around the Corner, and See Saw Your Partner

During the next class session, maybe call the choreo sequence below a time or three:

Four Ladies chain 1/4
 Side positions Half Sashay
 Head positions touch 1/4 and that Girl Run
 Dixie Grand
 Do Paso
 Promenade Home

Now here is a sequence that will work well as a CL Get Out:

CL Get In

Heads (or Sides) Square Thru 4
 Slide Thru

CL Get Out

Pass Thru
 Wheel and Deal
 Centers Flutterwheel
 Double Pass Thru
 Everybody U Turn Back
 Dixie Grand
 Do Paso
 Promenade Home

Now here is an RLOS Get Out using Do Paso:

RLOS Get In

Heads (or Sides) Square Thru 2
 Slide Thru

RLOS Get Out

Pass the Ocean
 Acey Deucey
 Girls Run
 Ferris Wheel
 Centers Right and Left Thru (*she turns him*)
 Zoom
 Dixie Grand
 Do Paso
 Promenade Home

See Saw is a call that is always best paired with Walk Around the Corner for the figure eight flow the dancers experience. First, you walk around the corner with your Right shoulders paired to come back to face your Partner. Secondly, you See Saw your Partner by pairing your Left shoulders together to come back to face your Corner.

Chapter 37: Do Paso, Walk Around the Corner, and See Saw Your Partner

After the 60 second teach the above will require, it's probably best to use this figure eight sequence once every three or four class sessions.

Do Paso can be a fun addition as an independent choreo sequence or as a CL or RLOS Get Out as presented above. A little bit goes a long way. Your real bread and butter as a caller is your 2x4 modern choreo patter.

Chapter 38: Thars, Shoot the Star, Slip the Clutch

The first teach of Thars to your Student Dancers maybe should be after you have just gotten them Home, then stop the music have them face their Partner. Then say we are going to learn Thars. Turn your Partner with a Left arm like an Allemande Left but hold on as the Boys swing into the middle to put their Right arms in a box carry. Then have the Boys back up **slowly** as the Girls walk forward while they are holding on by the Left arm with a Boy.

Then have them stop, have the Boys do a U Turn Back and then Promenade Home. Then tell them you are going to set it up with a little more flow and then call this:

Walk all around the Corner

Do Paso to an Allemande Thar, Boys swing into a Right hand back up Star. Boys back up

Stop them, call Boys U Turn Back, and Promenade home.

Now after you have called more modern 2x4 choreo for the remainder of this tip and maybe another tip, take one of the sequences from the prior chapter that had the Dixie Grand leading into a Do Paso and then say turn your Partner by the Left into an Allemande Thar, Boys swing into a backup Star. Boys back up.

Now stop them and tell them when you tell them to start turning the Star again, they are going to Slip the Clutch. Tell them the Boys will retain their box carry star as they let go of the Girls. The Girls will continue to walk forward as the Boys cease backing up and begin walking forward in the opposite direction to the Girls. Tell them you were going to call Slip the Clutch Skip 4 and then Allemande Left. Have them turn the Stars, call Slip the Clutch and tell them when they see their corner again to Allemande Left and Promenade Home.

Start with a Do Paso this time and have the Boys back in and turn the Star. Now stop the music and tell them when they count their Skip 4, their corner is number one, their opposite lady is number two, their right-hand lady is number three, and their original Partner who they have a hold of now is number four. After they have Skipped 4, they do the next call with the next person coming toward them. Now have them turn the star, call Slip the Clutch Skip 4 and Allemande Left and Promenade Home.

You definitely want to do Skip 4 in the above example so the Boys can stop backing up and begin walking forward. If you call Slip the Clutch and immediately call Allemande Left, the Boys will never learn to stop backing up and begin walking forward as they should.

Maybe now or maybe a little later, and the dancers are Home, tell them you are going to call them into a Thar. Then call something like this after you start the music:

Chapter 38: Thars, Shoot the Star, Slip the Clutch

Allemande Left like an Allemande Thar go forward 2 and the Men swing in to a Right-hand Star back it up Boys but not too far. Then call Slip the Clutch, Skip 1, Allemande Left, and Promenade Home.

If that went well, you might consider immediately calling Allemande Left to an Allemande Thar as described in the above paragraph, then stop the Star and stop the music and tell them they are now going to Shoot the Star. Tell them they will turn with their Left arm like an Allemande Left and begin the next call for the next dancer coming towards them. Start the music and call Shoot the Star go forward 2 and the Boys swing in to another Thar. Then Shoot the Star like an Allemande Left and Promenade your Partner Home.

You need to use lots of filler words because the definition requires it. The filler words help tell the dancers how they are going to get into an out of a Thar.

Now let's continue with one more variation. When they are Home, call Allemande Left to an Allemande Thar, Boys swing in to a backup Star. Now Shoot the Star and go forward 2 to another Thar, Boys swing in to a backup Star. Now Slip the Clutch, Skip 3, Allemande Left your Corner Girl, come back and Promenade Home.

The best way to approach Wrong Way Thar is to first get your Student Dancers comfortable with Thars and then directionally call them into a Wrong Way Thar, using something like the sequence below:

- Heads (or Sides) Pair Off
- Slide Thru
- Pass Thru
- Wheel and Deal
- Centers Flutter Wheel
- Double Pass Thru
- U Turn Back
- Dixie Grand
- Do Paso to an Allemande Thar
- Shoot the Star with a full turn
- Turn your Corner by the Right to a Wrong Way Thar
- Slip the Clutch, Right and Left Grand
- Promenade Home

If any dancer approaches you and wants an explanation, it may or may not warrant an explanation to the entire dance floor. Your explanation should be something like a Thar turns counter clockwise with a Right hand box carry hold in the Center and a Wrong Way Thar progresses clockwise with a Left hand box carry hold in the Center.

If you do the Thar choreo as described in this chapter, it is possible in some circumstances to do it all in one tip. Your Student Dancers are not inexperienced

Mainstreamers at this time. They've already learned lots of Plus calls and they have developed lots of learning abilities.

Chapter 39: Walk and Dodge

Your sequence for your first teach of Walk and Dodge should probably be this RLOS Get In:

RLOS Get In

Heads (or Sides) Square Thru 2

Touch 1/4

Walk and Dodge

Boys Fold

Touch 1/4

Boys Trade

Boys Run

Bend the Line

Now you can repeat it with this Zero:

Zero

Right and Left Thru

Slide Thru

Touch 1/4

Walk and Dodge

Boys Fold

Touch 1/4

Boys Trade

Boys Run

Bend the Line

Now it's probably best to get them Home.

When doing the first sequence in this chapter, stop before you call Walk and Dodge and tell your Student Dancers we are going to learn that call. Tell them that if they are looking at somebody's back, and Boys you are looking at a Girl's back, you will walk forward to take her spot. Girls, you will move sideways to your partner's vacated position and remain facing out. Everyone stays facing the same way. Ready? Walk and Dodge! Now call the remainder of the sequence. Then possibly the next sequence before you Get them Out.

For the initial learning period, you probably should continue to help them with Walk and Dodge by calling it this way:

Walk and Dodge, Boys Walk Girls Dodge

Almost immediately following the initial teaching sequences, it's usually best to call Walk and Dodge from a Column so they understand they need to stay in the same box:

RLOS Get In

Heads (or Sides) Square Thru 2
Pass to the Center
Centers Square Thru 3
Pass to the Center
Centers Square Thru 3
Slide Thru

Zero

Touch 1/4
Walk and Dodge
Face In
Pass the Sea
Left Swing Thru
Girls Run
Bend the Line

You might go thru the above sequence again or you might just continue with the one below which has the Girls Walk and the Boys Dodge:

Zero

Touch 1/4
Triple Scoot
Walk and Dodge
Face In
Pass the Sea (Girls are now Centers)
Chain Down the Line

Now let's do one or two left-handed:

Zero

Left Touch 1/4
Walk and Dodge
Partner Hinge
Recycle
Right and Left Thru

Zero

Left Touch 1/4
Triple Scoot (Lefty)
Walk and Dodge
Partner Hinge
Boys Run
Wheel and Deal

Now you might consider using this sequence:

Zero

Touch 1/4
Centers Trade
Walk and Dodge
Clover and Partner Hinge
Extend
Boys Run

If you use the choreo exactly as presented above, this next sequence could be your Get Out:

RLOS Get Out

Ends Pass Thru
Ends Cross Fold
Centers Face In and Back Out
You're Home

At this point in the progress of your Student Dancers, you will most likely be mixing choreo practicing other Plus calls you've taught them with the above choreo for a really cool dance experience.

Here is a CLOS Get In that can be fun once your Student Dancers can competently dance Walk and Dodge:

CLOS Get In

Heads (or Sides) Square Thru 2
Touch 1/4
Centers Trade
Walk and Dodge and walkers Fold
Touch 1/4
Boys Trade
Touch a Quarter and Roll

Your quick Get Out after calling the above Get In could be:

Slide Thru
Allemande Left
Right and Left Grand
You're Home

There's lots of good choreo in this chapter to help you provide your Student Dancers with a great dance experience. You may have noticed that the overused Touch 1/4 then Walk and Dodge then Partner Trade is not presented in the above choreo. There are a couple of reasons for this.

Chapter 39: Walk and Dodge

Firstly, the back and forth action of the women when Walk and Dodge and Partner trade is called over and over again tends to wear them out quicker and cause dancers to leave a little earlier than they might otherwise.

Secondly, you would usually be working in and out of the Corner Box which is not nearly as dancer pleasing as working in and out of Infacing normal Lines. The Corner Box has dancers only seeing half of their team. Infacing normal Lines has all the dancers seeing all of their teammates which gives them the instinctive reaction of "so far so good". This will give your dance a little bit of extra oomph every time it happens.

Chapter 40: Chase Right

It's probably best to teach Chase Right as having the Right-hand dancer of the partnership do a right-faced U-turn back and then everyone Split Circulate twice.

This teaching method will utilize knowledge your Student Dancers have already acquired.

The mistake will be to always have the Boys Run Right afterwards. Many callers call this because they can call Pass Thru and Chase Right again. This is why some Boys in the early stages of learning Chase Right will turn around and Face back In at the end of the Chase. When you give this guy the necessary correction, you have created confidence breaking moment that could have been avoided.

So here is some teaching choreo that will have your Student Dancers know that after Chase Right they need to be able to do the next call for the entire formation, not just within box they are in. When you get ready to call the first Chase Right, stop the music and give them the definition stated in the first paragraph of this chapter.

This RLOS Get In emphasizes the facing column:

RLOS Get In

Heads (or Sides) Square Thru 2
 Pass to the Center
 Centers Square Thru 3
 Pass to the Center
 Centers Square Thru 3
 Slide Thru

Here is the teaching sequence you will use for Chase Right which has all dancers start as Ends once and Centers once, and also emphasizes the Wave they are in when they finish Chase Right:

Zero

Pass Thru
 Chase Right
 Centers Trade
 Swing Thru
 Boys Run
 Pass Thru
 Chase Right
 Centers Trade
 Swing Thru
 Boys Run

If you feel it is beneficial, call the above sequence again. Then Get Out:

RLOS Get Out

Pass Thru
 Chase Right
 Centers Hinge
 Centers Chain Down the Line
 Centers Flutterwheel
 Ends Face In
 Centers Back Up
 You're Home

After practicing the above and doing other Plus choreo, when you feel it's appropriate to have Girls chase Boys, consider calling this:

Zero

Turn Thru
 Chase Right
 Centers Trade
 Swing Thru
 Girls Run
 Pass Thru
 Chase Right
 Centers Trade
 Swing Thru
 Girls Fold
 Double Pass Thru
 Face Right
 Bend the Line

Now here's a mixed Chase sequence that could be a cute little gimmick once in awhile:

Sequence Home to Home

Heads Star Thru and Spread
 Pass Thru
 Chase Right
 Centers Trade
 Scootback
 Ignore the Side Girls, everyone else Half U Turn Back, Side Boys twice
 You're Home

Your Student Dancers will probably absorb and proficiently dance Chase Right fairly quickly. So, it will be best if you quickly mix the Chase Right choreo In this chapter with other Plus choreo so that Chase Right becomes an integral part of their great dance experience.

Chapter 41: Spin Chain Thru

It is important to teach that Spin Chain Thru begins with a half turn involving the Ends and the Centers with whom they are adjacent, regardless if they are holding Left hands or Right hands. If you have a Left-handed Wave, you should not call Left Spin Chain Thru. This wrongly conveys the information that the term Left is required. You could, as a helper term, call Spin Chain Thru it's a Lefty.

Call the first two calls in the sequence below, stop the music, and say we are going to learn Spin Chain Thru. Tell them that just like Spin Chain and Exchange the Gears and Spin the Top, the End person always turns with the one next to them first. So, in this case, everyone turn half by the Right. Now the Centers turn Left three quarters and make a wave down the middle. Now the very two Centers turn half by the Right, and then turn Left three quarters with the one they meet. Then talk them thru it again. Then complete this sequence and use the Get Out immediately. This will give them a reason for learning and internalizing Spin Chain Thru. As always, psychology is everything.

RLOS Get In

Heads Pass the Ocean
 Extend
 Spin Chain Thru
 Spin Chain Thru
 Hinge
 Scoot Back
 Boys Run

RLOS Get Out

Pass the Ocean
 Spin Chain Thru
 Girls U Turn Back
 Promenade Home

Now call the above again beginning with the Sides if you started with the Heads, and vice versa. Everyone gets practice from every position this way. You could do other choreo first if you wish.

Fairly soon would be a good time probably to call a Left-handed Spin Chain Thru. Get In and Get Out this way and you have a good gimmick resolution if you wish to use it:

RLOS Get In

Heads Square Thru 2
 Slide Thru

RLOS Get Out

Pass the Sea
Spin Chain Thru
Girls Run
Wheel Around
Half Circulate
Bend the Line
Heads Back Up

If you use the above Get In you can use the above Get Out. For a different Get Out you could eliminate the last four calls in the above Get Out and instead call Promenade Home after Girls Run.

Don't worry about having the Ends Circulate. That only gives them extra somewhat meaningless activity because it's one of the only things you can call for them. If you've been moving dancers a lot and having them interact with other dancers greatly as per the choreo provides you in this PTG, the dancers will appreciate a few seconds of rest. Spin Chain Thru probably should not be one of your frequently chosen calls anyway.

Chapter 42: Teacup Chain

Some people like Teacup Chain and some people don't. This puts Teacup Chain in the category of calling it once in a while but not very often.

Start in Squared Sets with music not playing and tell your Student Dancers we are going to learn Teacup Chain. Tell them you want the Head Ladies to do it first so would the Side Ladies please temporarily step out of the Square.

Tell the Head Ladies to make a Right Hand Star, palms up, and turn 3/4. Then have her turn her Corner by the Left forearm and then go to the Opposite Man and turn him by the Right arm. Then have her come to the Center and make a Left Hand Star and turn it Once and One Quarter around until she can turn her Left Hand Man with a Right Arm Turn. Then have the Head Ladies go home for a Courtesy Turn.

Ask the Head Ladies if they got it. If one says can we do it again please, then do it again. Then have the Head Ladies step out of the Square and have the Side Ladies step into the Square.

Tell the Side Ladies that they must start with the Right Arm Turn with their Corner. Tell the Head Men the same thing. Tell them that the temptation will be to start with an Allemande Left. If they do that they will be wrong-handed all the way thru the call.

Tell the Side Ladies to Right Arm Turn their Corner and then go to the Center for a Left Hand Star Once and One Quarter. Then have them turn their Opposite Man with a Right Arm Turn and go to their Left Hand Man with a Left Arm Turn. Then have the Side Ladies go center for a Right Hand Star 3/4 and then back to their Partner for a Courtesy Turn.

Ask the Side Ladies if they got it and if one says can we do it again please, do it again. Then bring all the Ladies into the Square.

Tell all the Ladies that they all begin with the Right arm and they get to alternate arms throughout the call. The Men do not have that luxury. There will be a point in time where they will use the same arm twice in a row and they will not know when they will happen. Tell the Head Men they will receive each Lady from their Corner direction and send them into the Center Star. Tell the Side Men they will take the Ladies out of the Star and send them to the Man on their right. Tell the Men to offer the Lady both arms and let her take what she wants!

Here we go! Head Ladies Center with a Teacup Chain, Side Ladies Right Arm Turn your Corner. Side Ladies Center with a Left Hand Star Once and One Quarter, Head Ladies to the next Head Man with a Right Arm Turn. Head Ladies go Center with the Left Hand Star Once and One Quarter while the Side Ladies go to the Head Men with a

Left Arm Turn. Side Ladies Center with a Right Hand Star 3/4 and all Men Courtesy
Turn your Partner.

Shall we do it again? Head Ladies Center Teacup Chain!

You might consider calling it again during the tip just before the last tip.

Chapter 43: Spin Chain the Gears

By this time, your Student Dancers have lots of practice with Spin Chain and Exchange the Gears and have just become familiar with Spin Chain Thru. So, Spin Chain the Gears should be a fairly quick easy teach.

Here is the three call line Zero you should put in your choreo toolbox:

Zero

Pass the Ocean
Spin Chain the Gears
Linear Cycle

So, let's start in RLOS:

RLOS Get In

Heads Lead Right
Veer Left
Acey Deucey
1/2 Tag
Scoot Back
Boys Run

Zero

Pass the Ocean
Spin Chain the Gears
Spin Chain the Gears
Linear Cycle

The above Zero works with a second Spin Chain the Gears inserted because this call is a technical Zero. It works especially well because, in this case, it is the Side Boys and Head Girls who Trade in the very Center during the call the first time, and the Head Boys and Side Girls who Trade in the very Center the second time.

So, let's begin the teaching sequence. Call the Get In provided above, then begin the Zero by calling Pass the Ocean, then stop the music and say we are going to learn Spin Chain the Gears.

We always begin any Spin call with the Ends, so let's all turn half by the Right. Now the Boys do a Left Cast Off 3/4 and connect in a Boy's Wave down the middle. The very Center Boys Trade. All the Girls U Turn Back and put your Left hands in a Star with the Boys. Now turn your Stars 3/4 until the Girls line up down the middle. Very Center Girls Trade, Boys Peel out of the star, Girls Cast Off by the Left 3/4 and connect with the Boys. You have completed Spin Chain the Gears.

Now call it again and help them just as described in the prior paragraph.

Later during the same class session you should probably call all of the above again. After that, simply intermingle it with your other choreo.

Chapter 44: Circle to a Line

Circle to a Line is probably best described as Circle Four to the Left halfway around and then unwind the Circle.

So, let's start with Heads (or Sides) Square Thru 2, then stop the music and say we are going to learn Circle to a Line. Tell them to join hands in a four-hand Circle but remain as Facing Couples. Now Circle Left halfway around until the Center couple is on the Outside. Now have the new outside Boy let go of hands with the Girl in front of him. Have that Boy slide left, gently bringing his Girl Partner with him as she gently brings her Corner Boy with her. They are now a threesome sliding Left as the last Girl ducks under her Partner's right arm. They should all be Facing In now in a Line of four, Facing the other four dancers in their Square. Have them all move forward until they are an extended arms length from the other Line. Tell them they have now completed Circle to a Line.

You might want to tell them to go Home and Square Up and let's do it again or you might want to call this:

Pass the ocean
Recycle
Allemande Left
Backup Promenade Home

Now do Circle to a Line again but you might want to continue with this sequence:

Heads (or Sides) Square Thru 2
Circle to a Line, Head Men break
Pass Thru
Wheel and Deal
Centers Pass Thru
Circle to a Line, Side Men break
Pass Thru
Wheel and Deal
Centers Pass Thru
Circle to a Line, head men break
Pass Thru
Wheel and Deal
Centers Pass Thru
Circle to a Line, side men break

In the above sequence, each time you call Circle to a Line, first the Head Men break and then the Side Men break and then the Head Men break and then the Side Men break etc.

You can keep calling the above sequence or you can Get Out at any time. After any Circle to a Line, if the end Girl is original-partner-paired, your Get out is one of these two choices:

- Pass Thru
- Wheel and Deal
- Centers Square Thru 3 but on the third hand Dixie Grand
- Allemande Left
- Promenade Home

Or

- Pass the Ocean
- Recycle
- Allemande Left
- Promenade Home

If the end Girl is not original Partner paired, your Get Out is:

- Pass Thru
- Wheel and Deal
- Centers Square Thru 3
- Allemande Left
- Promenade Home

After your Student Dancers are proficiently dancing the above choreo, it's probably best to teach them Heads (or Sides) Lead Right. Just have the designated couples go stand in front of the other Couples in the Square on their Right. Then have them Circle to a Line. Now have them all Circle Left two steps and they are Home.

Now call other Plus choreo including sequences provided earlier in this chapter.

Chapter 45: Epilogue

The PTG is now complete. Hopefully, The PTG has allowed you to call a Plus dance experience for your Student Dancers for many class sessions now.

In the future, if and when CALLERLAB moves calls from one program to another, if it affects the Plus list, I will adjust the PTG accordingly.

Please remember that your Student Dancers are no longer your Student Dancers. They are Plus Square Dancers!

Here's wishing you the best in all of your future teaching and calling endeavors.